

Misprints and errors in User Interface Design by Soren Lauesen Addison-Wesley, 2005

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This paper contains a list of known misprints and errors in the first print of the book, 2005.

The following errors may cause serious misunderstandings

- p13**, Fig 1.3, the right box, point 1 should read: Missing functionality or bug.
- Point 3 should read: Cumbersome.
 - The last line should read: task failure or annoying to many users
 - line 2-3 under the figure should read: Missing functionality or bug. The system cannot support the user's task. Problem P5 is of this kind. It may be a *bug* - the system doesn't work as intended by the programmer.
 - line 7 under the figure should read: Cumbersome. The user complains that the system is cumbersome; or we
 - Annoying should be replaced with "cumbersome" in many other places. Only the most important are mentioned below.
- p106**, line 3 should read: at the age of 6-9 months. Line 5 should read: before the age of 6 months.
- p155**, Fig 5.5A: Line 3 in the box should read: Session rule: Small, related "tasks" without breaks as one task.
- p177**, Fig 6.2. Note that the list of *Sources* covers points in the text on page 176 as well as 178. (Confusing to the reader).
- p191**, line 9 from below should read: . . . If some data is not shown in any window, put an R or r in . . .
- p192**, lines 7-5 from below should read: The fourth entity class (RoomState) is more subtle. Each room has a state for each date - also far into the future. The system automatically creates the necessary database records, and it should delete the old ones after some years. The user can implicitly see . . .
- p195**, line 8 from above should read: . . . put an R or r in the bottom line.
- p218**, line 7-8 should read: a) Place the virtual windows on a desk. Imagine that they are on a huge computer screen. Virtual windows with many instances (e.g. the stay windows) are put in a pile so that a search function is needed to find the right one.
- Line 17 from below should read: d) When you have identified a "button", give it a name that might be written on the button and write it down next to the . . .
- p221**, Fig 7.1A: The box *Stay* should not have a double border, but appear as a pile of stay windows.
- p259**, Fig 7.7A: The two skew arrows to the right (labeled *Call-Return* should be double arrows.
- p289**, Fig 8.3B: The two bottom lines should read
- | | | |
|---------------|----|----|
| Total defects | 71 | 22 |
| Total reports | 70 | 21 |
- p439**, Figure 13.7A, the right box, point 1 should read: Missing functionality or bug.
- Point 3 should read: Cumbersome.
 - line 3 below the figure should read: Missing functionality or bug. The system cannot support the user's task. We may also encounter *bugs* - the system doesn't work as intended by the programmer.
 - line 7 under the figure should read: Cumbersome. The user complains that the system is cumbersome, or
- p501**, Fig 16.4. All tables should have the table name as a header (as in figure 16.15A-C).
- p509**, Fig 16.6. Guideline notes as well as examples are numbered a, b, c. Very confusing. Examples should be numbered E1, E2, E3.
- p510**, line 6 from below: section 14.15 -> section 16.15.
- p520**, last line: *Guest* class -> *Customer* class.

p553, heading in bottom box: Course type -> Course group

The following errors are just annoying

- p xii, line 11 from above: a esthetics -> aesthetics
- p1, The entire text should have font as normal text (to be consistent with page 307)
- p10, line 19 from above: for some, games allow -> for some games allow
- p86, middle of figure: Adjust the border around 30-08-03.
- p113, right hand part of figure: The entire text "Model for system functions" should be bold. Also the word "functions".
- p131, The entire text should have font as normal text (to be consistent with page 307)
- p145, Fig 5.3B: Line 8 in the box: "Problem:" should be bold
- p151, Fig 5.3D: Line 5 in the box: arrive -> arrives.
- p179, line 8 from above: HTML -> simple HTML
- p179, line 10 from above: (same correction)
- p250, Fig 7.5B: The arrow labeled *DeleteStay* should be labeled *CancelStay*.
- p255, Fig 7.6B: (same correction)
- p387, Fig 12.2, line 4: "Paper" should be bold
- p396, the top right bubble, line 1: Use check in -> Use check in to
- p457, diagram 2 and 3: The horizontal scale 1 2 3 ... 17 should be moved 3 mm to the right on both diagrams to align with the bars in the diagrams.
- p535, Fig 16.14C, top right box: Employ ees -> Employees
- p545, last line: whereabouts -> where about
- p557, line 8 from above: with in -> within.
 - Line 13 from below: troubles -> trouble
 - Line 2 from below: tennisor -> tennis or
- p558, line 13 inside the top box: anyday -> any day
 - Line 2 from below in the bottom box, end of line: here turns it -> he returns it
- p560, line 5 inside the top box: enarged -> enlarged
- p591, add this entry: actions (task-action model) 112, *see also* functions.
- p591, add this entry: aggregation (E/R model) 524.
- p592, add this page number: closure (of task) 16, 154.
- p592, add this entry: coffee break (as task closure) 154
- p592, add this page number: cognitive walk-through 115, 218.
- p596, add this entry: graphical user interface (GUI) 179.
- p597, add this page number: Johnston xviii, 191.
- p598, add this entry: method (OO) 116, 303.
- p598, add this entry: Musgrove 455.
- p598, add this entry: network diagram (Sutcliffe, same as *state diagram*) 299
- p601, add this page number: tasks, closure 16