

Exam Schedule for Game Programming Fall 2005. 16-18th of January

1 person: 25min
2 persons : 50 min
3 persons : 1h 15 min
4 persons : 1h 40 min
5 persons : 2h 05 min

Monday the 16th of January

8:45-10:00

FaroeRun *

Páll Ragnar Pálsson

Svein Rasmussen

Frodi Samuelson

10:00-11:15

Space racer 2000+

Joakim Hovard

Palle Simonsen

Gustav Sporon-Fiedler

11:15-12:30

Go-Race

Christian Nielsen

Ambrin Shah

Peter Allan Nielsen

12:30-13:15 Lunch

13:15-15:20

Amburacer *

Martin Eriksen

Arne-Richard Hofsøy

Sirada Jensen

Nicholas John Martin

Uzma Bhatti

15:20-16:35

Grand Shopping Auto *

Brit Milvang-Jensen

Ulla Kjær

Tor Bechmann Sørensen

16:35-17:00

A Car Game

Carsten Jørgensen

17:00-17:25

Sand Race

Paulius Lukosevicius

Tuesday the 17th of January.

8:45-10:25
BaseChase
Inge Pettersen
Einar Otto Stangvik
Lars Hjørnevik
Steinar Nilsen

10:25-12:05
Et bil Spil
Nicky Mølholm
Nicolai Svensson
Peter Bang Friis
Adrian Peter Togeskov

12:05-12:50 Lunch

12:50-14:30
SR-Extreme
Edvard Sørbø
Frank Wisnes
Mads Kofod Hansen
Lars Emil Stubbe Teglbjærg

14:30-16:10
Bumper Boats
Chistian Mercado
Daniel Johannessen
Santiago Donoso
Andreas Juul Hirszhorn

16:10-17:00
Run Rally 2005
Casper Rafn Møller
Nicholas Wichmann

Wednesday the 18th of January

9:00-10:40
CarGame *
Mikkel Ovesen
Anders Thaulow
Jacob Grande
Hanne Jensen

10:40-11:55
Lean, Mean, Yellow Machine
Mai Ajspur *
Håvard Homb
Peder Johansen

11:55-12:45
Super Cars 2006-01-05
Anders Pettersson
Roman Spycher

