

# Proof-Directed Programming

## Twelf - A Case Study

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*First there was the invariant,  
Then there was the program.*

# Our Technical Endeavor

Goal: Implement a theorem prover/proof assistant.

Example:

$$\frac{\frac{\frac{\vdots}{A \text{ true}} u}{p \text{ true}} \text{negI}^{p,u}}{\neg A \text{ true}} \quad \frac{A \text{ true} \quad \neg A \text{ true}}{C \text{ true}} \text{negE}$$

Task 1: Representation of deductive systems.

- ▶ Judgments and evidence [Martin-Löf '98]
- ▶ Logical Framework.

Task 2: Reasoning about deductive systems.

- ▶ Unification, normalization, theorem proving.

# Sample derivation

Lemma: If  $A$  true, then  $\neg\neg A$  true.

Proof:

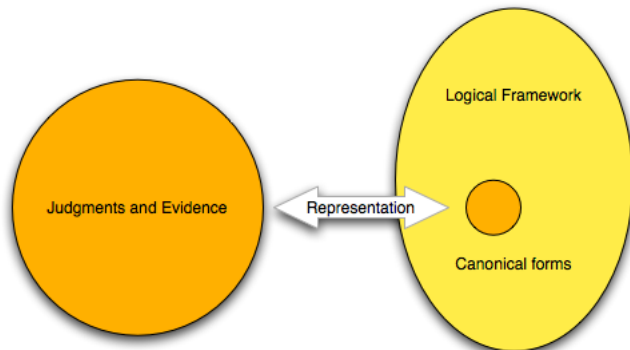
$$\frac{\frac{\frac{}{A \text{ true}} \quad u \quad \frac{}{\neg A \text{ true}} \quad v}{\text{negE}}}{p \text{ true}}}{\neg\neg A \text{ true}} \text{negI}^{p,v}$$

- ▶ Hereditary Harrop formulas.  
Isabelle,  $\lambda$ Prolog
- ▶  $\lambda^\Pi$  (LF).  
Automath, LF, Elf, Twelf
- ▶ Substructural logical frameworks.  
Forum, LLF, OLF
- ▶ Equational logic, rewriting.  
Maude, ELAN
- ▶ Constructive type theories.  
ALF, Agda, Coq, LEGO, Nuprl

**Judgments-as-types** There is a one to one correspondence between constructs of the objects language, and their *canonical* representations in the logical framework. We are only interested in *adequate* representations, where every representation is meaningful.

**Judgments-as-propositions** There is a *predicate* that states the relevant property that is true about the representation of a construct of the object language. Terms that do not specify the predicate are meaningless.

# Representation Methodology



- ▶ Dependently-typed  $\lambda$ -calculus.
- ▶ Function spaces *exclusively* for representation of variables.
- ▶ Definitional equality:  $\beta, \eta$  rules.
- ▶ Every term has a canonical ( $\beta$ -normal,  $\eta$ -long) form.
- ▶ Therefore: hypothetical judgments.
- ▶ Adequacy.
- ▶ Judgments encoded by type families  $a$ .
- ▶ Inference rules encoded by object constants  $c$ .



# Logical framework LF (cont'd)

**Kinds**  $K ::= \text{type} \mid A \rightarrow K$

**Types**  $A, B ::= a \mid A \rightarrow B \mid \Pi x : A. B$

**Objects**  $M, N ::= x \mid c \mid M N \mid \lambda x : A. M$

# Signature

Formulas Encoded as  $\text{wff} : \text{type}$  and  $\text{neg} : \text{wff} \rightarrow \text{wff}$   
Judgment  $\ulcorner A \text{ true} \urcorner = \text{type}$  and thus  $\text{true} : \text{wff} \rightarrow \text{type}$   
Rules

$$\frac{\ulcorner \frac{\text{true } v}{A \text{ true}} \urcorner}{\ulcorner \neg A \text{ true} \urcorner} \text{neg}^{p,v} = \text{neg} \ulcorner A \urcorner (\lambda p : \text{wff}. \lambda v : \text{true} \ulcorner A \urcorner. \ulcorner \mathcal{D} \urcorner)$$

and thus

$$\text{negl} : \Pi A : \text{wff}. (\Pi p : \text{wff}. \text{true } A \rightarrow \text{true } p) \rightarrow \text{true } (\text{neg } A)$$

# Signature (cont'd)

$$\frac{\begin{array}{c} \ulcorner \qquad \qquad \qquad \urcorner \\ \mathcal{D}_1 \qquad \mathcal{D}_2 \\ A \text{ true} \quad \neg A \text{ true} \\ \hline B \text{ true} \end{array} \text{ negE}}{=} \text{negE } \ulcorner A \urcorner \ulcorner B \urcorner \ulcorner \mathcal{D}_1 \urcorner \ulcorner \mathcal{D}_2 \urcorner$$

and thus

$$\text{negE} : \Pi A : \text{wff. true } A \rightarrow \Pi B : \text{wff. true } (\text{neg } A) \rightarrow \text{true } B$$

Remark: We can always infer  $A$ .

# Sample derivation

Lemma: If  $A$  true, then  $\neg\neg A$  true.

Proof:

$$\frac{\frac{\frac{}{A \text{ true}} \quad u \quad \frac{}{\neg A \text{ true}} \quad v}{\text{negE}}}{p \text{ true}}}{\neg\neg A \text{ true}} \text{negI}^{p,v}$$

In LF: The type  $\text{true} \multimap A \multimap \text{true} (\neg\neg \multimap A \multimap)$  is inhabited by the following object:

$$\begin{aligned} & (\lambda u : \text{true} \multimap A \multimap. \text{negI} \multimap A \multimap \\ & \quad (\lambda p : \text{wff}. \lambda v : \text{true} (\text{neg} \multimap A \multimap). \\ & \quad \quad \text{negE} \multimap A \multimap (\text{neg} \multimap A \multimap) u p v)) \end{aligned}$$

```
wff : type.  
neg : wff -> wff.  
  
true : wff -> type.  
negI : ({p:wff} true A -> true p) -> true (neg A).  
negE : true A -> {B:wff} true (neg A) -> true B.  
  
s : true A -> true (neg (neg A))  
  = [u] negI ([p][v] negE u p v).
```

# Algorithms implemented in Twelf

Inference of implicit arguments.

Type checking algorithm.

Type inference algorithm.

Logic programming interpretation.

- ▶ Curry Howard isomorphism via proof search.
- ▶ Proving a meta theorem = define judgment and rules.

$$\mathcal{D} :: \text{thm} \left( \begin{array}{c} \mathcal{D}_1 \\ N \text{ odd} \end{array} \right) \left( \begin{array}{c} \mathcal{D}_2 \\ M \text{ odd} \end{array} \right) \left( \begin{array}{c} \mathcal{D}_3 \\ N + M = K \end{array} \right) \left( \begin{array}{c} \mathcal{E} \\ K \text{ even} \end{array} \right)$$

Mode checking.

Termination checking.

World checking.

Coverage checking.

Implementation LF : One single language for

- ▶ representation of deductive systems,
- ▶ representation of the meta-theory.

## Applications

- ▶ Proof-Carrying code. [Necula et al'96, Appel et al'01]
- ▶ Proof-Carrying authentication. [Felten et al'00]
- ▶ Typed Assembly Language. [Crary'01]
- ▶ Logical Relation Proofs. [Sarnat'05]
- ▶ Verification of *full* SML's internal language. [Crary et al'07]
- ▶ ...

# But how did we implement it?

```
% mkdir twelf
% cd twelf
% mkdir src
% cd src
% mkdir lambda
% cd lambda
% xemacs intsyn.sig
```

... and now what?



# Remainder of the talk

Proof-directed programming.

Design Decisions.

Case Study: the Twelf implementation.

Anecdotes.

Conclusion.

# Proof Directed Programming

# Proof Directed Programming

## Methodology

Think about the invariants first.

Think about the programs as proof.

## Act of Programming

Refine invariants as necessary.

Then refine the code.

## Act of Debugging

Don't run a program to understand its behavior.

Don't test!

Think about it! [Harper'99]

*Don't run code you haven't verified yourself.*

## Empirical case study

Twelf is a product of proof directed programming.

# Idealized Code Quality Metric

$$\begin{aligned} & \#(\text{all function calls}) - \\ & \#(\text{recursive calls that correspond to inductive steps}) - \\ & \#(\text{non-recursive calls that correspond to verified lemmas}) \end{aligned}$$

**Conjecture:** Minimal *idealized code quality metric* implies maximal *code quality*.

- ▶ Slow but steady. (“days per line” instead “lines per day”)
- ▶ Premature optimizations considered harmful.
- ▶ Spent as much time on invariants as on code.
- ▶ Organized code walks.

# Design Decisions

## Choice of implementation language.

- ▶ Functional programming language.
- ▶ Imperative programming language.
- ▶ Object-oriented programming language.

## Principles

- ▶ Respect: Code locality.
- ▶ Guidance: Typing system.
- ▶ Trust: Your invariants.
- ▶ Fear: Destructive update on logical variables.

# Design decisions (cont'd)

Choice of variable, constant representation.

- ▶ “Named” representation
- ▶ de Bruijn encoding [de Bruijn 76]
- ▶ Hybrid encoding [Crole et al '02]
- ▶ Nominal [Pitts '03]
- ▶ Higher-order [Church '40]

*Verbosity? Logic variables?*

Choice of kinds, types, and expressions.

- ▶ Direct.
- ▶ Spine calculus. [Cervesato et al. '97]
- ▶ Canonical forms. [Watkins '04]
- ▶ Explicit substitutions. [Abadi et al '96]
- ▶ Pure type systems. [Barendregt '91]

*How much information to represent?*

*What role do normal forms play?*

# Design decisions (cont'd)

Programming a proof assistant is a constraint satisfaction problem

## Closed world assumption

- ▶ Code extensions, new features, and new developments invalidate old choices.
- ▶ Keep in mind: This is a historical talk about 1997.
- ▶ Discard your code often and rewrite!

## How to solve this dilemma?

- ▶ Experience.
- ▶ Learn from the experts.
- ▶ Ask an oracle.



# Case Study: the Twelf implementation.

de Bruijn indices:

2 instead of  $y$

Explicit substitutions: (simple types)

$A, B, C, D \vdash 3.1. \uparrow^4: B, D$   
instead of

$a : A, b : B, c : C, d : D \vdash b/x, d/y : x : B, y : D.$

Dependent types:

$A, B, C \vdash 2 : B[\uparrow^2]$

Spine notation:

$negi (\ulcorner A \urcorner; (neg \ulcorner A \urcorner); u; p; v; nil)$

instead of

$(((((negi \ulcorner A \urcorner) (neg \ulcorner A \urcorner)) u) p) v)$

# Syntactic Categories, Internal Syntax

**Variable** de Bruin indices  $k$ .

**Constant** indices into an array  $c$ .

**Logic variable**  $X^{\Gamma, V}$

**Head**  $H ::= c \mid k$ .

**Level**  $L ::= \text{type} \mid \text{kind}$ .

**Expression**  $U, V, W ::= \lambda V.U \mid \Pi V.W \mid H \cdot S \mid U \cdot S \mid X^{\Gamma, V} \mid L \mid U[\sigma]$

**Spine**  $S ::= \text{nil} \mid U; S \mid S[\sigma]$

**Substitution**  $\sigma ::= F.\sigma \mid \uparrow^k$

**Front**  $F ::= U \mid k$

**Gamma**  $\Gamma ::= \cdot \mid \Gamma, V$

# Typing Judgment: Substitutions and Spines

$$\boxed{\Gamma \vdash \sigma : \Gamma'}$$

$$\frac{}{\Gamma, V_k \dots V_1 \vdash \uparrow^k : \Gamma} \textit{shift} \quad \frac{\Gamma \vdash F : V[\sigma] \quad \Gamma \vdash \sigma : \Gamma'}{\Gamma \vdash F.\sigma : \Gamma', V} \textit{dot}$$

$$\boxed{\Gamma \vdash S : V \gg W}$$

$$\frac{}{\Gamma \vdash \text{nil} : V \gg V} \textit{nil} \quad \frac{\Gamma \vdash U : V \quad \Gamma \vdash S : W[U.\uparrow^0] \gg V'}{\Gamma \vdash U; S : \Pi V. W \gg V'} \textit{app}$$

$$\frac{\Gamma \vdash \sigma : \Gamma' \quad \Gamma' \vdash S : V \gg W}{\Gamma \vdash S[\sigma] : V[\sigma] \gg W[\sigma]} \textit{sclo}$$

# Typing Judgments: Heads and Expressions

$$\boxed{\Gamma \vdash H : V}$$

$$\frac{}{\Gamma, V_k \dots V_1 \vdash k : V_k[\uparrow^k]} \text{var} \quad \frac{\Sigma(c) = V}{\Gamma \vdash c : V} \text{const}$$

$$\boxed{\Gamma \vdash U : V}$$

$$\frac{\Gamma, V \vdash U : W}{\Gamma \vdash \lambda V. U : \Pi V. W} \text{lam} \quad \frac{\Gamma, V \vdash W : U(L)}{\Gamma \vdash \Pi V. W : U(L)} \text{pi}$$

$$\frac{\Gamma \vdash H : V \quad \Gamma \vdash S : V \gg W}{\Gamma \vdash H \cdot S : W} \text{root} \quad \frac{\Gamma \vdash U : V \quad \Gamma \vdash S : V \gg W}{\Gamma \vdash U \cdot S : W} \text{redex}$$

$$\frac{}{\Gamma \vdash \text{type} : \text{kind}} \text{type} \quad \frac{}{\Gamma \vdash X^{\Gamma, V} : V} \text{evar} \quad \frac{\Gamma \vdash \sigma : \Gamma' \quad \Gamma' \vdash U : V}{\Gamma \vdash U[\sigma] : V[\sigma]} \text{eclo}$$

# Back to the sample derivation

Lemma: If  $A$  true, then  $\neg\neg A$  true.

Proof:

$$\frac{\frac{\frac{}{A \text{ true}} \quad u \quad \frac{}{\neg A \text{ true}} \quad v}{\text{negE}}}{p \text{ true}}}{\neg\neg A \text{ true}} \text{negI}^{p,v}$$

Internal: #1 = wff  
#2 = neg  
#3 = true  
#4 = negl  
#5 = negE

$s$  :  $\Pi\#3 \cdot (A; nil). \#3 \cdot (\#2 \cdot (\#2 \cdot (A; nil); nil); nil)$   
 $= \lambda\#3 \cdot (A; nil). (\#4 \cdot (A; \lambda(\#1 \text{ nil}). \lambda(\#3 \cdot (\#2 \cdot (A; nil); nil))).$   
 $\#5 \cdot (A; (\#2 \cdot (A; nil)); (3; nil); (2; nil); (1; nil); nil)))$

## Substitution expansion

If  $\Gamma \vdash \sigma : \Gamma'$   
then  $\Gamma, V[\sigma] \vdash 1.\sigma \circ \uparrow : \Gamma', V$  (dot1)

```
fun dot1 (s as Shift (0)) = s
  | dot1 s = Dot (Idx(1), comp(s, shift))
```

## Substitution composition

If  $\Gamma \vdash \sigma : \Gamma'$   
and  $\Gamma' \vdash \sigma' : \Gamma''$   
then  $\Gamma \vdash \sigma' \circ \sigma : \Gamma''$ . (comp)

```
fun comp (Shift (0), s) = s
  | comp (s, Shift (0)) = s
  | comp (Shift (n), Dot (Ft, s)) = comp (Shift (n-1), s)
  | comp (Shift (n), Shift (m)) = Shift (n+m)
  | comp (Dot (F, s), s') = Dot (fSub(F, s'), comp (s, s'))
```



# Example: Type inference

**Invariant**  $\text{inferExp } (\Gamma, U) \hookrightarrow V'$   
If  $U$  is in whnf  
and  $\Gamma \vdash U : V$   
then  $\Gamma \vdash V \equiv V'$   
otherwise exception `Error` is raised.

Unfortunately

One cannot prove it directly.

Therefore

Generalize invariant!

## Example: Type inference (cont'd)

Generalization to accommodate explicit substitutions

### Invariant

$\text{inferExp } (\Gamma, (U, \sigma)) \hookrightarrow (V', \sigma')$   
If  $U$  is in whnf  
and  $U$  contains no logical variables  
and  $\Gamma \vdash \sigma : \Gamma_1$   
and  $\sigma$  contains no logical variables  
and  $\Gamma_1 \vdash U : V$   
then there exists a substitution  $\sigma'$   
and  $\Gamma \vdash \sigma' : \Gamma'$   
and  $\Gamma' \vdash V' : L$   
such that  $\Gamma \vdash V[\sigma] \equiv V[\sigma'] : L$   
otherwise exception `Error` is raised.

## Example: Type inference (cont'd)

```
fun inferExpW (G, (Uni (L), _)) =
  (Uni (inferUni L), id)
| inferExpW (G, (Pi ((D, _) , V), s)) =
  (checkDec (G, (D, s));
   inferExp (Decl (G, decSub (D, s)), (V, dot1 s)))
| inferExpW (G, (Root (C, S), s)) =
  inferSpine (G, (S, s), whnf (inferCon (G, C), id))
| inferExpW (G, (Lam (D, U), s)) =
  (checkDec (G, (D, s));
   (Pi ((decSub (D, s), Maybe),
        EClo (inferExp (Decl (G, decSub (D, s)),
                       (U, dot1 s))))), id))
```

- ▶ Explicit substitutions and spines pervasively used in Twelf implementation.
- ▶ Pleasant organizing force.
- ▶ We'll justify some of choices through anecdotal evidence.

# Anecdotes

# Anecdote 1: Unification

**Head clash**  $(c \cdot S)[\sigma] \approx (c \cdot S')[\tau]$  if and only if  $S[\sigma] \approx S'[\tau]$ .

Spine calculus exposes head!

**Higher-order unification problems**

$$(\lambda V_1. U_1)[\sigma] \approx (\lambda V_2. U_2)[\tau]$$

if and only if

$$V_1[\sigma] \approx V_2[\tau] \text{ and } U_1[1.\sigma \circ \uparrow] \approx U_2[1.\tau \circ \uparrow]$$

Eta expansion invariant!

**Closures**  $(U[\sigma])[\sigma'] \approx U'[\tau]$  if and only if  $U[\sigma \circ \sigma'] \approx U'[\tau]$ .

Explicit substitutions.

# Anecdote 1: Unification (cont'd)

Logic Variables  $X^{\Gamma, V}[\sigma] \approx U[\tau]$  iff  $X^{\Gamma, V} := U[\sigma \circ \tau^{-1}]$

Problem:  $\tau^{-1}$  doesn't always exist.

Consider pattern substitutions. [Miller '91]

Postpone none-pattern equations as constraints.

Observation: We can make  $\tau^{-1}$  always exist that cannot always be applied:

Example:

$$(3.5.1. \uparrow^5)^{-1} = 3...1...5 \uparrow^3$$

[unpublished]

Front  $F ::= U \mid k \mid \_$

$$\frac{}{\Gamma \vdash \_ : V} \text{undef}$$

Observation: Failure of inversion can be pushed into substitutions.

## Anecdote 2: Type Variables

Type reconstruction: Turn  $[u] \text{ negI } ([p] [v] \text{ negE } u \ p \ v)$  into

$$\begin{aligned} & (\lambda u : \text{true} \ulcorner A \urcorner. \text{negI} \ulcorner A \urcorner \\ & \quad (\lambda p : \text{wff}. \lambda v : \text{true} (\text{neg} \ulcorner A \urcorner). \\ & \quad \quad \text{negE} \ulcorner A \urcorner (\text{neg} \ulcorner A \urcorner) \ u \ p \ v)) \end{aligned}$$

Unification invariant The terms are fully  $\eta$ -expanded.

But Unknown types of omitted arguments.

Thus No type level logic variables.

Solution Two phase algorithm. [Harper et al'02]

1. Approximate types.
2. Reconstruct erased indices.



## Anecdote 3: Logic Variables

**Observation** Type inference total on canonical forms.

**Idea** Let  $X^{\Gamma, V}$  logic variable.  $\Gamma$  can always be derived.

**And thus** datatype `Exp =`

```
    ...  
    | EVar of (Exp option ref * Exp)  
    | ...
```

**But...** Let's look at the abstraction algorithm.

## Anecdote 3: Logic Variables (cont'd)

**Abstraction** Pi-closure of free variables in declarations.

**Example** Reconstruction of leading omitted  $\{A:wff\}$  for

$\text{negE} : \text{true } A \rightarrow \{B:wff\} \text{ true } (\text{neg } A) \rightarrow \text{true } B.$

**Observation** In general, we need to access  $\Gamma$ .

$\cdot \vdash A : \text{type}$  under free logic variables  $K, X^{\Gamma, V}$

### Abstraction Algorithm

1. First, we form a type  $B$ , by replacing all  $X := \lambda\Gamma. 1 \cdot (n; n - 1; \dots 1; \text{nil})$ .
2. Second by induction hypothesis on  $K$  and  $\Pi(\Pi\Gamma. V). B : \text{type}$ , compute the closed pi-closure.

## Anecdote 3: Logic Variables (cont'd)

**But** Explicit substitutions and dependencies showstopper!

**Recall** Invariant of type inference.

$$\Gamma' \vdash \sigma : \Gamma \quad \text{and} \quad \Gamma \vdash X : V$$

**Problem** Given  $\sigma$  and non-empty  $\Gamma$ .

- ▶  $\sigma = F.\sigma'$  by assumption.
- ▶  $\Gamma \vdash F : V[\sigma']$  by inversion.
- ▶  $\Gamma \vdash F : W$  by type inference.
- ▶  $V = W[\sigma'^{-1}]$  only if  $\sigma$  invertible.

**Thus** First version of Twelf was incomplete.

**Moral** We spent too much time on doing the wrong thing.

## Anecdote 4: On Explicit Substitutions

Explicit substitutions: [Dowek, Hardin, Kirchner, Pfenning'96]

$$\sigma, \tau \mid F \cdot \sigma \mid \sigma \circ \tau \mid id \mid \uparrow$$

Question: declared connectives vs. defined connectives.

Twelf implementation:

$$\text{Normal form: } \sigma ::= F \cdot \sigma \mid \uparrow^n$$

Weakening substitutions.

$$\omega ::= 1.\omega \circ \uparrow \mid \omega \circ \uparrow \mid id$$

Compact normal forms.

Which connectives to take primitive?

[CS'01]

## Anecdote 5: Defined Object Constants

**Problem** When to expand notational definitions?

**Crucial** Equality algorithms, e.g. unification.

**Definition**  $d = U$  is semantically transparent iff

$$d \cdot S \equiv d \cdot S' \quad \text{if and only if} \quad S \equiv S'$$

[Pfenning, CS'98]

**Requirement** All arguments  $d$  must occur in rigid positions.

**Example**  $d = \lambda c : \text{wff} \rightarrow \text{wff} . \lambda p : \text{wff} . c \cdot (p; \text{nil})$  is not valid.

**Example**  $\text{neg} = \lambda p : \text{wff} . \text{imp} \cdot (p; \text{false}; \text{nil})$ ; is valid.

# Quiz:

- ▶ How many bugs did we have in the initial compilation of Twelf?
- ▶ What kind of bugs here they?
- ▶ Where there any soundness bugs?

# Conclusion

- ▶ Proof directed implementation worked well.
- ▶ Required: a few dry runs.
- ▶ You need to want to strive for beauty.
- ▶ Settle foundations, the rest will fall in place.
- ▶ Spines + explicit substitutions are organizing the code.
- ▶ What I said here worked also for
  - ▶ world checking,
  - ▶ termination checking,
  - ▶ mode checking,
  - ▶ or coverage checking.
- ▶ We still need to do a codewalk for the next release.