

Tråde (kurser)

- **Games studies**

- LCC 2700 Intro to Computational Media
- LCC 2xxx: game design/games studies course
- LCC 4725 - Games Dsgn-Cultural Prac
- LCC 4731 - Game AI
- LCC 4720 - Interactive Narrative
- LCC 4732 - Intelligent Story Sys
- 4 CM Speciality courses

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- **Narrative studies**

- LCC 2700 - Intr-Computational Media
- LCC 2xxx or 3xxx – Narratology and narrative course
- LCC 2730 - Construct-Moving Image
- LCC 3710 - Prin-Interaction Design
- LCC 3206 - Communication & Culture
- LCC 4720 - Interactive Narrative
- LCC 4732 - Intelligent Story Sys
- 3 CM Speciality courses or courses from literary studies in LCC

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- **Experimental Design**
 - LCC 2700 - Intr-Computational Media
 - LCC 2720 - Prin of Visual Design
 - LCC 3705 - Prin-Information Design
 - LCC 2730 - Construct-Moving Image
 - LCC 3710 - Prin-Interaction Design
 - LCC 4730 - Experimental Digital Art
 - LCC 3406 - Video Production
 - 3 (other) CM Speciality courses

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- **Digital Information Design**
 - LCC 2700 - Intr-Computational Media
 - LCC 2720 - Prin of Visual Design
 - LCC 3206 - Communication & Culture
 - LCC 3705 - Prin-Information Design
 - LCC 3710 - Prin-Interaction Design
 - 5 other CM courses

Tråde (kurser)

- **Media Studies and Media Theory**
 - LCC 2400 - Intro to Media Studies
 - LCC 2700 - Intr-Computational Media
 - LCC 3206 - Communication & Culture
 - LCC 3314 - Tech of Representation
 - LCC 4400 - Seminar in Media Studies
 - 5 (other) CM or Media specialty courses