



## Compilation Conditions

- Cross compiler: gcc-3.3.2
  - --target=h8300-hms --with-newlib Thread model: single
  - newlib-1.11.0
  - binutils-2.14
- Compiler options: h8300-hms-gcc -Os -static -DNDEBUG -fomit-frame-pointer -foptimize-sibling-calls -Xlinker --relax
- No debug information
- Executables are stripped
- About 180 bytes exit code (not needed, but **included** here to avoid custom linker scripts).
- No drivers, no timer implementation, no RTOS, only standard entry code of gcc, etc
  - bare control-code + internal data + interface variables.

## Integration

- Use concurrent threads/hardware to write and read interface variables.
- or insert some sensor/actuator code into the main loop.
- or change the interface to more event-driven: translate environment events to model events and call actuator layer instead of changing output variables.

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- visualSTATE types are macros or typedefs, but they correspond to C99 types
  - Pointers are not allowed, but variables may be defined externally.
  - Use compiler pragmas/linker sscripts to force allocation at specific addresses.
  - or use a C preprocessor to modify the generated code.

## Interface Code (visualSTATE API)

```
int main( void ) {
    SEM_ACTION_EXPRESSION_TYPE ActionExpressNo;
    SEM_EVENT_TYPE EventNo = 0;
    SEM_Init(); /* initialize kernel */
    SEM_InitSignalQueue(); /* initialize signal queue */

    while(1) {
        /* Fire event */
        if ( SEM_Deduct( EventNo ) != SES_OKAY ) break;
        /* Compute System Reaction */
        while (SEM_GetOutput(&ActionExpressNo) == SES_FOUND)
            SEM_Action( ActionExpressNo );
        /* Advance system's state */
        if (SEM_NextState() != SES_OKAY) break;
        /* Sense next event from the environment */
        EventNo = (SEM_EVENT_TYPE)Sample;
    }
}
```

## Generated Code [Project Structure]

```
--api /* static VS libraries */
|  -- SEMLibB.c /* API implementation ("kernel") */
|  -- SEMLibB.h /* VS API prototypes */
|  -- VSTypes.h /* definitons of VS types */
|
--code /* files generated with VS coder */
|  -- EKCThermostat.c /* transition tables */
|  -- EKCThermostat.h
|  -- EKCThermostatAction.h/* action functions types */
|  -- EKCThermostatData.c /* model code&internal data */
|  -- EKCThermostatData.h
|  -- SEMBDef.h
|  -- SEMTypes.h
|
--driver.c /* hand-made: main loop,actions, drivers,... */
--Makefile
```

**Thank you for  
Your attention.**