IT UNIVERSITY OF COPENHAGEN

Statement of Purpose

Master of Science in Games

Applicant	
Name:	
Date of birth:	
Qualifying degree(s):	
Institution(s):	
Max length of Statement of	Purpose: 1000 words.
	c in Games in which we teach broadly about play and games and their design
• •	ou see is the value and role of games and play today?
	he relevance of your previous studies and experience to this programme, ack. You are very welcome to discuss skills acquired outside of educational
How do you imagine a gradu:	ate of this program can apply the skills they learn in their future life/career?
Tow do you magnie a grada.	ate of this program can appry the same they real this factore me, careers
Which aspects of play or gam	nes are you particularly interested in investigating, testing, or questioning?

