

# Programs as data

## Scheme and program generation

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# Today

- Program generation
  - Programs that generate programs
- The Scheme programming language
  - Dynamically typed functional language
  - Concrete syntax = abstract syntax
- Program generation in Scheme
  - Two-level languages
  - Distinguishing binding-times
- Partial evaluation: automatic program specialization

# The power(n, x) function

- Computing  $x^n$  efficiently in Java/C#
- Using that  $x^{2m} = (x^2)^m$  and  $x^{m+1} = x * x^m$

```
static double Power(int n, double x) {
    double p;
    p = 1;
    while (n > 0) {
        if (n % 2 == 0)
            { x = x * x; n = n / 2; }
        else
            { p = p * x; n = n - 1; }
    }
    return p;
}
```

Example:

$$\begin{aligned} 3^5 &= 3 * 3^4 \\ &= 3 * (3^2)^2 \\ &= 3 * 9^2 \\ &= 3 * 81 \\ &= 243 \end{aligned}$$

# Specialized power(n,x) for n=5

- Assume we need to compute  $x^5$  for many  $x$
- So we know, statically, that  $n=5$ , but don't know  $x$
- Then a *specialized* function Power\_5(x)
  - would compute exactly the same result
  - but would be faster (why?)

```
static double Power_5(double x) {  
    double p;  
    p = 1;  
    p = p * x;  
    x = x * x;  
    x = x * x;  
    p = p * x;  
    return p;  
}
```

# Generator of specialized power(n,x) functions

```
public static void PowerTextGen(int n) {
    System.out.println("static double Power_" + n + "(double x) {");
    System.out.println("    double p;");
    System.out.println("    p = 1;");
    while (n > 0) {
        if (n % 2 == 0) {
            System.out.println("        x = x * x;");
            n = n / 2;
        } else {
            System.out.println("        p = p * x;");
            n = n - 1;
        }
    }
    System.out.println("    return p;");
    System.out.println("}");
}
```

# Binding times in Power(n,x)

- green=static=early, red=dynamic=late

```
static double Power(int n, double x) {
    double p;
    p = 1;
    while (n > 0) {
        if (n % 2 == 0)
            { x = x * x; n = n / 2; }
        else
            { p = p * x; n = n - 1; }
    }
    return p;
}
```

- The generator performs the green code and generates the red code
- But tiresome to generate code as text

# The Scheme language

- Design by Guy L Steele 1978
  - Plus a revolutionary compilation technique
  - Master's thesis from MIT
  - Co-author of *Java Language Specification*
  - Designer of other languages: Common Lisp Object System (CLOS), Fortress, ...
- Scheme descends from Lisp (McCarthy 1960)
- A higher-order functional language
- Like Scala, ML, F# but no static types
- Very simple syntax, lots of parentheses

# Scheme expressions

- Compute 7+9:

```
(+ 7 9)
```

- Compute 7\*9+13:

```
(+ (* 7 9) 13)
```

Prefix  
notation

- Define variable x to be 42:

```
(define x 42)
```

- Define variable x to be value of 7+9:

```
(define x (+ 7 9))
```

- If  $x < 15$  then  $x^2$  else  $x-15$ :

```
(if (< x 15) (* x x) (- x 15))
```



# Scheme function definitions

- Defining the function  $f(x) = x^3 + 7$ :

```
(define (f x) (+ (* x 3) 7))
```

- Same in C/C++/Java/C#:

```
int f(int x) { return x*3+7; }
```

- Calling the function on argument 10:

```
(f 10)
```

- Defining a recursive function:

```
(define (fac n)
  (if (= n 0)
      1
      (* n (fac (- n 1)))))
)
```

# The power function in Scheme

```
(define (sqr x) (* x x))

(define (power n x)
  (if (> n 0)
      (if (eq? (remainder n 2) 0)
          (sqr (power (/ n 2) x))
          (* x (power (- n 1) x)))
      1)
  )
)
```

```
> (power 10 2)
```

```
1024
```

```
> (power 97 2)
```

```
158456325028528675187087900672
```

# Scheme anonymous functions

- The anonymous function  $x \rightarrow x*3+7$

```
(lambda (x) (+ (* x 3) 7))
```

- Applying the function to argument 10:

```
((lambda (x) (+ (* x 3) 7)) 10)
```

- Anonymous functions in other languages

```
fun x -> x*3+7
```

F#, Ocaml

```
fn x => x*3+7
```

Standard ML, 1978

```
delegate(int x) { return x*3+7; }
```

C# 2.0

```
x => x*3+7
```

C# 3.0, Scala

```
λx . x*3+7
```

Lambda calculus, 1936

# Closures in Scheme

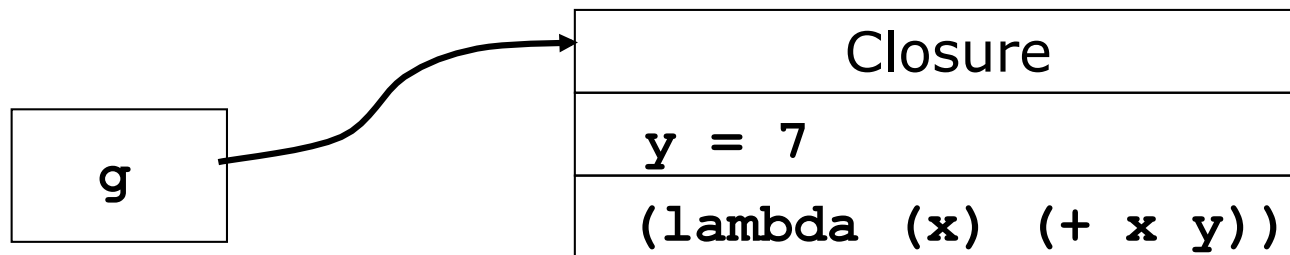
- An anonymous function may use a variable from an enclosing scope

```
(define (makeadd y)
  (lambda (x) (+ x y))
)
```

- A closure must be built for the function:

```
(define g (makeadd 7))
(g 42)
```

g's value is  
a closure



# Scheme data: lists and pairs

- Scheme data are either
  - atoms (numbers, Booleans, symbols ...) or
  - S-expressions: pairs, lists
- The list containing 11, 22 and 33:

```
' (11 22 33)
```

- Defining xs to be that list:

```
(define xs ' (11 22 33))
```

- The first element of xs:

```
(car xs)
```

- The rest of xs:

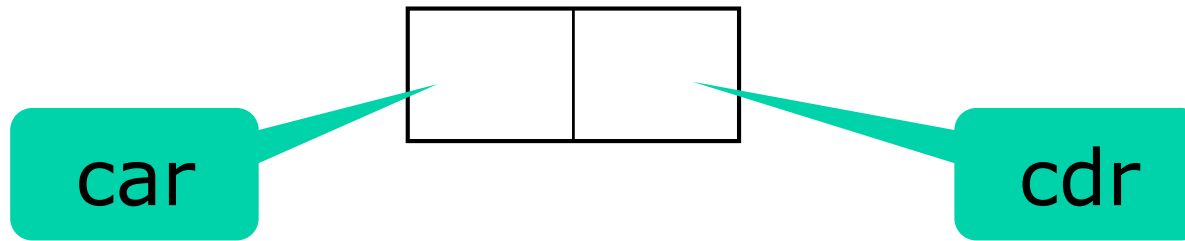
```
(cdr xs)
```

- The second element of xs:

```
(car (cdr xs))
```

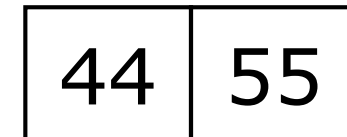
# Pairs and lists: s-expressions

- Structured data are built from cons cells
- A cons cell's components are car and cdr:



- Creating a new cons cell:

```
(cons 44 (+ 44 11))
```



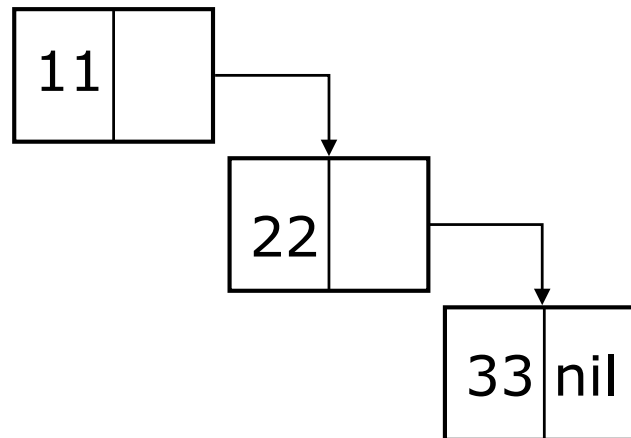
- A constant cons cell:

```
'(44 . 55)
```



# A list is a special s-expression

- A list (11 22 33) is a right-linear tree ending in nil, alias the empty list ():



- Four ways to build that list:

```
' (11 22 33)
```

```
' (11 . (22 . (33 . ())))
```

```
(list 11 22 33)
```

```
(cons 11 (cons 22 (cons 33 ())))
```

## Ten-minute exercise

- Assume `xs` is the list `(11 22 33)`
- Write Scheme expressions
  - for extracting the third element from `xs`
  - for extracting the list containing only the third element
  - for computing the sum of the first and second element
  - for testing whether first element is positive
- Write a Scheme expression corresponding to  $11+x*(22+x*(33+x*0))$



# Some list-processing functions

- Length of a list:

```
(define (len xs)
  (if (null? xs)
      0
      (+ 1 (len (cdr xs)))))
))
```

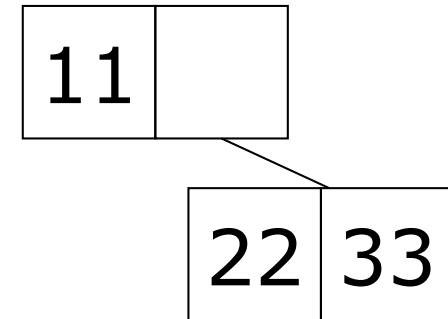
- Sum of a list's elements:

```
(define (sum xs)
  (if (null? xs)
      0
      (+ (car xs) (sum (cdr xs)))))
))
```

# Some tree-processing functions

- Representing a tree:

```
(define t
  '(11 . (22 . 33))
)
```



- Depth of a tree:

```
(define (depth t)
  (if (pair? t)
      (+ 1 (max (depth (car t))
                 (depth (cdr t))))
      0)
)
```

# Higher-order functions

- Mapping a function over a list:

```
(define (map f xs)
  (if (null? xs)
      ()
      (cons (f (car xs)) (map f (cdr xs)))))
```

- Example use:

```
(define xs '(11 22 33))
(map (lambda (x) (* 2 x)) xs)
```

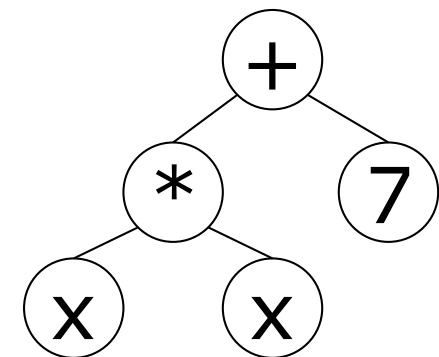
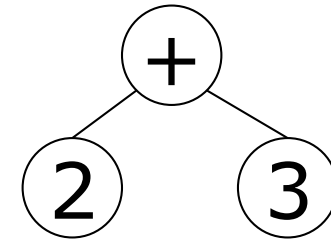
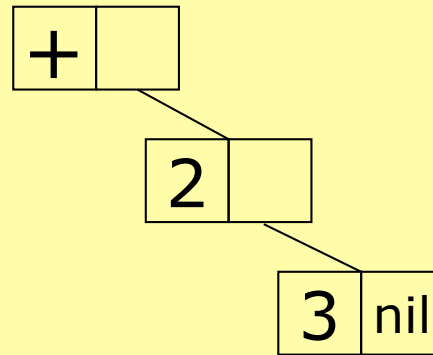
# Running Scheme programs

- Some Scheme implementations:
  - Gambit Scheme, <http://dynamo.iro.umontreal.ca/~gambit>
  - MIT/GNU Scheme (Linux, MacOS, Win)
  - Jaffer's SCM (only Linux and other Unixes)
  - Racket (formerly PLT Scheme)
  - Chez Scheme (commercial)
  - More at <http://schemers.org/> > implementation
- Documentation, lots, among which:
  - Revised<sup>6</sup> Report on the Algorithmic Language Scheme, at <http://www.r6rs.org/>
  - The Scheme Programming Language, at <http://www.scheme.com/tspl3/>

# Data representing expressions: Abstract syntax and the `eval` function

- Abstract syntax for `(+ 2 3)` is `'(+ 2 3)`
- Abstract syntax can be evaluated by built-in `eval`

```
> (+ 2 3)
5
> '(+ 2 3)
(+ 2 3)
> (eval '(+ 2 3))
5
> (define myexpr '(+ (* x x) 7))
> myexpr
(+ (* x x) 7)
> (define x 10)
> (eval myexpr)
107
```



# Constructing abstract syntax

- Abstract syntax can be built with list and quote:

```
> (define ee '(* x 3))
```

```
> (list '+ ee '7)
```

```
(+ (* x 3) 7)
```

```
> (define (addsqr y) (list '+ 'x (* y y)))
```

```
> (addsqr 7)
```

```
(+ x 49)
```

```
> (define (addsqrdef y)
      (list 'define '(f x)
            (list '+ 'x (* y y))))
```

```
> (addsqrdef 7)
```

```
(define (f x) (+ x 49))
```

Build AST for function that adds  $y^2$  to  $x$

AST only

# From AST to defined function

- The abstract syntax tree (AST) is just data
- To define a function, we must `eval` the AST
  - Just like `javac` followed by `java`; here just one step

```
> (addsqrdef 7)
(define (f x) (+ x 49))
```

Build AST only

```
> (f 10)
# ... undefined identifier: f
```

Cannot call f

```
> (eval (addsqrdef 7))
```

Build and eval

```
> (f 10)
59
```

Can call f

# Scheme quasiquotation: Comma and backquote

- Using `list` and `quote` can be confusing
- Backquote and comma make life easier
  - Backquote “quotes” everything so it gets constructed, not evaluated
  - Comma “unquotes” a subexpression so it gets evaluated, not constructed

```
> (define (addsqrdef y)
    `(define (f x) (+ x , (* y y))))
> (addsqrdef 7)
(define (f x) (+ x 49))
> (eval (addsqrdef 7))
```



# Generator of specialized power power(n,x) functions

```
(define (powergen n)
  (if (> n 0)
      (if (eq? (remainder n 2) 0)
          `(sqr , (powergen (/ n 2)))
          `(* x , (powergen (- n 1))))
      `1)
  )

(define (mkpower n)
  (eval `(define (pow x) , (powergen n))))
```

# Two-level languages and binding-times

- Scheme with backquote and comma is a two-level language:
  - Backquote: dynamic (late) computation
  - Comma: static (early) computation in dynamic context

```
(define (power n x)
  (if (> n 0)
      (if (eq? (remainder n 2) 0)
          (sqr (power (/ n 2) x))
          (* x (power (- n 1) x)))
      1)
)
```

# Ten-minute exercise

- Ex 1: Use backquote and comma to write an expression that builds

```
(+ y 297)
```

where the value of  $2^{97}$  must be computed (using `power`) and inserted as number

- Ex 2: Assume `x` is static and `y` dynamic in

```
(+ (* 11 x) (* y 22))
```

- Mark static and dynamic parts (green, red)
- Write expression that builds the above for any given value of `x`

# Partial evaluation

- Proposed by Yoshihiko Futamura 1970
- Studied in USSR and Sweden in the 1970'es
- Idea:
  - Assume  $p$  is a two-input program  $p(\text{in1}, \text{in2})$
  - But we have only part of the input,  $\text{in1}$
  - Then we cannot run (evaluate) program  $p$
  - But can **partially evaluate**, or **specialize**, it  
 $r = [\text{spec}](p, \text{in1})$
  - We don't get a result, but a new program  $r$
  - Running  $r$  on  $\text{in2}$  will then give the result
- Two-stage execution ...

# Interpreter, compiler and partial evaluator (spec)

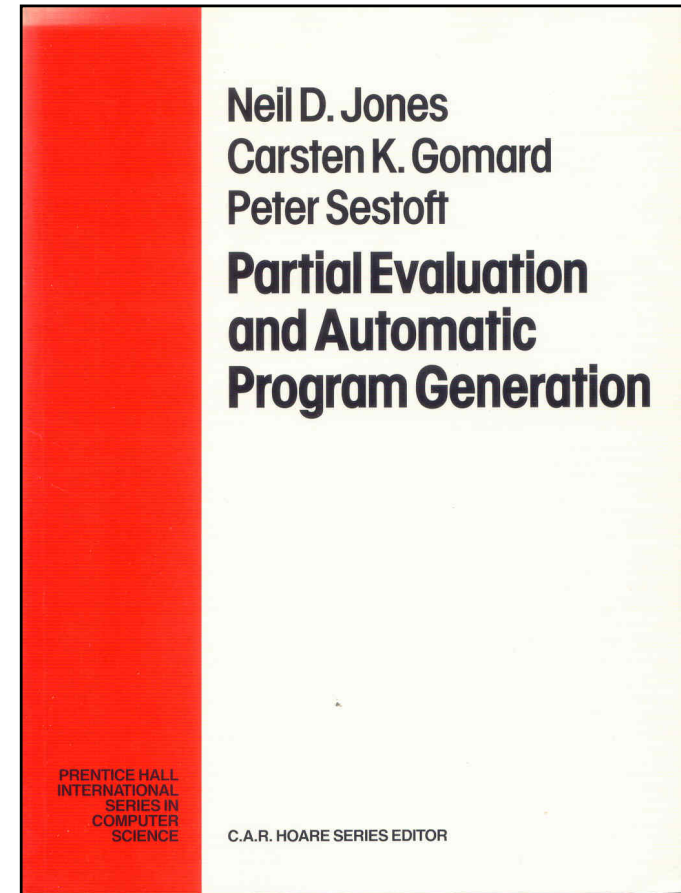
- Let  $s$  be a source program and  $inp$  input data
- Running  $s$  on input  $inp$  gives output  $out$ 
  - In symbols:  $[s](inp) = out$
- An *interpreter*  $int$  is a program such that
  - $[int](s, inp) = out$
- A *compiler*  $comp$  is a program such that
  - **If**  $target = [comp](s)$  **then**  $[target](inp) = out$
- Now let  $p$  be a two-input program,  
 $[p](in1, in2) = out$
- A *partial evaluator* is a program  $spec$  such that
  - **If**  $r = [spec](p, in1)$  **then**  $[r](in2) = out$
- The partial evaluator runs  $p$  on only part of its input, giving a residual program  $r$

# The three Futamura projections

- First: compilation
  - If  $\text{target} = [\text{spec}](\text{int}, s)$   
then  $[\text{target}](\text{in}) = \text{out}$
- Second: compiler generation
  - If  $\text{comp} = [\text{spec}](\text{spec}, \text{int})$   
then  $[\text{comp}](s) = \text{target}$
- Third: compiler generator generation
  - If  $\text{cogen} = [\text{spec}](\text{spec}, \text{spec})$   
then  $[\text{cogen}](\text{int}) = \text{comp}$
- There's no Fourth Futamura projection:
  - Because  $[\text{cogen}](\text{spec}) = \text{cogen}$

# This actually works!

- Self-application is non-trivial in practice
  - Avoid generating large trivial specializations
- Success 1985 at University of Copenhagen
- We invented *binding-time analysis*, a static analysis:
  - Which computations depend only on known data
  - Those may be performed at specialization time



<http://www.itu.dk/people/sestoft/pebook/pebook.html>

# Example function: (power n x)

```
((define (pow n x)
  (if (op equal? n 0)
      1
      (if (op even? n)
          (call pow (op quotient n 2) (op * x x))
          (op * x (call pow (op - n 1) x))))))
```

"Scheme0"  
version of  
(power n x)

```
(define pa2 (monotate power '(s d)))
```

```
((define ((pow 2) s d) (n) (x))
  (ifs (ops equal? n 0)
    (lift 1)
    (ifs (ops even? n)
      (calld ((pow 2) s d)
              ((ops quotient n 2))
              ((opd * x x)))
      (opd * x (calls ((pow 2) s d) ((ops - n 1)) (x))))))
```

After binding-  
time analysis  
and annotation  
(s=static,  
d=dynamic)



# Specializing for n=97

```
> (scheme (spec pa2 '(97)))
```

```
((define (pow*sd-1 x) (* x (pow*sd-2 (* x x))))  
(define (pow*sd-2 x) (pow*sd-3 (* x x)))  
(define (pow*sd-3 x) (pow*sd-4 (* x x)))  
(define (pow*sd-4 x) (pow*sd-5 (* x x)))  
(define (pow*sd-5 x) (pow*sd-6 (* x x)))  
(define (pow*sd-6 x) (* x (pow*sd-7 (* x x))))  
(define (pow*sd-7 x) (* x '1)))
```

Specialize  
wrt n=97

Result

```
> (make 'power97 (spec pa2 '(97)))
```

```
> (power97 3)
```

```
19088056323407827075424486287615602692670648963
```

Compile  
and run it

# Generating and using a specialized

```
> (define sann (monotate specializer '(s d)))  
> (define sp2 (spec sann (list pa2)))
```

Specialize  
specializer  
wrt power

Compile  
and use it

```
> (make 'powergen sp2)  
> (powergen '(97))
```

Result is  
as before

```
((define (pow*sd-1 x) (* x (pow*sd-2 (* x x))))  
(define (pow*sd-2 x) (pow*sd-3 (* x x)))  
(define (pow*sd-3 x) (pow*sd-4 (* x x)))  
(define (pow*sd-4 x) (pow*sd-5 (* x x)))  
(define (pow*sd-5 x) (pow*sd-6 (* x x)))  
(define (pow*sd-6 x) (* x (pow*sd-7 (* x x))))  
(define (pow*sd-7 x) (* x '1)))
```

Resulting  
sp2 power  
specializer

```
((define (specialize*sd-1 vs0)  
  (complete*dds-1  
    (cons (cons '((pow 2) s d) vs0) '())  
    '()))  
  (define (complete*dds-1 pending marked)  
    (if (null? pending)  
        '()  
        (generate*dsdds-1 (car pending) pending marked)))  
  (define (generate*dsdds-1 fvs pending marked)  
    (if (equal? '((pow 2) s d) (car fvs))  
        (gen1*sdsdds-1  
          (reduce*ssdsds-1 (cdr fvs) 'x))  
          fvs  
          pending  
          (cons fvs marked))  
        (generate*dsdds-2 fvs pending marked)))  
  (define (reduce*ssdsds-1 vs vd)  
    (if (evalbase 'equal? (cons (car vs) (cons '0 '())))  
        (reduce*ssdsds-2 vs vd)  
        (reduce*ssdsds-3 vs vd)))  
  (define (reduce*ssdsds-2 vs vd)  
    (cons 'quote (cons '1 '())))  
  (define (reduce*ssdsds-3 vs vd)  
    (if (evalbase 'even? (cons (car vs) '()))  
        (reduce*ssdsds-4 vs vd)  
        (reduce*ssdsds-5 vs vd)))  
  (define (reduce*ssdsds-4 vs vd)  
    (cons 'call  
          (cons (cons '((pow 2) s d)  
                  (cons (evalbase  
                          'quotient  
                          (cons (car vs) (cons '2 '())))  
                          '()))  
                  (cons (cons 'op  
                              (cons '* (cons (car vd) (cons (car vd) '()))))  
                          '())))))  
  (define (reduce*ssdsds-5 vs vd)  
    (cons 'op  
          (cons '*  
                (cons (car vd)  
                      (cons (docalls*ssdd-1  
                              (cons (evalbase '- (cons (car vs) (cons '1 '())))  
                              '())  
                              (cons (car vd) '()))  
                              '())))))  
  (define (docalls*ssdd-1 args argd)  
    (if (nodup '(2) argd)  
        (reduce*ssdsds-1 args argd)  
        (cons 'call  
              (cons (cons '((pow 2) s d) args) argd))))  
  (define (gen1*sdsdds-1 evs fvs pending newmarked)  
    (cons (cons 'define  
              (cons (cons fvs 'x) (cons evs '())))  
          (complete*dds-1  
            (diff (successors evs pending) newmarked)  
            newmarked)))  
  (define (generate*dsdds-2 fvs pending marked)  
    (error 'generate  
           "Undefined function: ~s"  
           (car fvs))))
```

# Generating a specializer generator

```
> (define cc (spec sann (list sann)))
```

Specialize  
specializer  
wrt itself

Use resulting specializer  
generator to generate a  
power specializer

```
> (make 'cogen cc)  
> (define cp2 (cogen (list pa2)))
```

Result cp2 is  
identical to sp2

Regenerate  
specializer  
generator

```
> (define ccc (cogen (list sann)))  
> (equal? cc ccc)  
#t
```

Result ccc is  
identical to cc

# Pitfalls of partial evaluation

- Sometimes nothing can be specialized
  - Eg  $x$  static (known) but  $n$  dynamic in  $\text{power}(n,x)$
  - Static computation under dynamic control, dangerous
- Infinitely large "specialized" programs
- Very large specialized programs, no speedup
  - Subsequent compilation/code generation slow
  - Many instruction cache misses
- Inadequate binding-time separation
  - Variables that "should" be static become dynamic
- Lots of research on these problems since 1985
  - For Scheme, Prolog, C, ML, Java, C#, ...
  - The toy Scheme0 specializer used here is very simple
- Specialization, spreadsheets, graphics processors