

Exercises

Advanced database technology

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Clustering and nonclustering indexes. In a clustering index we assume that all tuples having the same search key value are stored in at most $O(c)$ blocks, where c is the minimum number of blocks required to store them. In a non-clustering index only pointers to tuples are stored in the index structure (e.g., in the leaves of the B-tree). Denote by B the the number of tuples that fit in one block.

1. We want to do a select operation $\sigma_{a_i=374}(R)$, where a_i is an attribute of R . Let t be the number of tuples in the result (i.e. $t = |\sigma_{a_i=374}(R)|$).

Consider four types of indexes for R on a_i :

- (a) Hash index, which is a clustering index.
- (b) Hash index, not clustered.
- (c) B-tree index, which is a clustering index.
- (d) B-tree index, not clustered.

Denote by u the number of tuples of R that hash to the same bucket as 374, and by n the degree of the B-tree.

What is the worst case I/O-complexity (as a function of B , $|R|$, t , u , and n) of select using each of the four types of indexes?

2. We want to do join, $R(X, Y) \bowtie S(Y, Z)$, where Y is a primary key. There is a hash index on Y for R (clustering index). The number of buckets is much larger than the number of blocks in main memory and one block suffices to store each bucket. There is a B-tree index on Y for S (also a clustering index).

Consider three algorithms for join:

- (a) Scan S : for each tuple $s \in S$ look up the join-value for s in the index of R .
- (b) Sort R and merge the two relations (as in the sorting based algorithms) using the sorted order in the B-tree index of S .
- (c) Scan R : for each tuple $r \in R$ look up the join-value for r in the index of S .

For which sizes of R , S , and the main memory M is one of (a), (b), or (c) considerably worse or better than the others (I/O-complexity)? (Assume that R and S are both too large to fit in main memory.)