## **On-Line Analytical Processing**

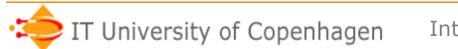
#### Rasmus Pagh

#### Reading: RG25, [WOS04, sec. 1+2]



### **Today's lecture**

- Multi-dimensional data and OLAP.
- Bitmap indexing.
- Pre-aggregation and materialized views.



## Background

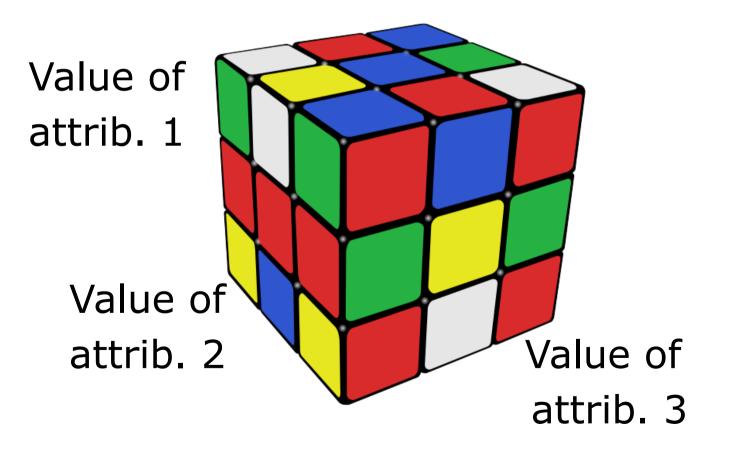
- Data = gold mine!
  - Data can identify useful patterns that can be used to form a proper business strategy.
- Two main approaches:
  - Data mining: Automated "mining" of patterns. (In two weeks.)
  - OLAP: Interactive investigation of data. (This lecture.)
- OLAP = On-Line Analytic Processing OLTP = On-Line Transaction Processing

## **Data Warehouse**

- Data warehouse: Integrated collection of data used in support of decisionmaking processes.
- Typical characteristics:
  - Records data over time (not just "current").
  - Snapshot of the operational data.
  - Can be organized as collection of "data marts".
- Challenges: Data integration, cleaning...
- Much more about this next week!

## Multi-dimensional data model

• Tuples with d attributes can be viewed as points in a d-dimensional "cube".



# Multi-dimensional data model

- **Example**: (BIDD,'John Doe',12) can be viewed as the point with coordinates
  - BIDD
  - John Doe
  - 12
  - along the dimensions
    - Course
    - Name
    - Grade
- Dimensions often have granularities (e.g. study line BSWU, class of 2013)

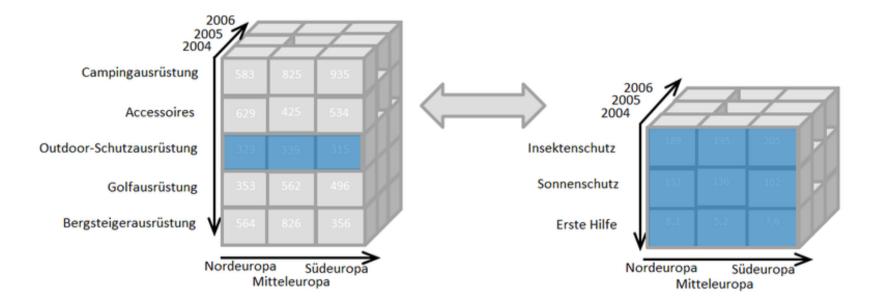
# Terminology

- **Fact** = point in the cube
- **Measure** = number associated with facts, can be aggregated
  - Examples: Sales price, customer debit, time to next click.
- **Dimension** = feature that can be used to select subset of facts.
  - Examples: ID of sales person, name of shop, state of shop,...

# **Typical OLAP query**

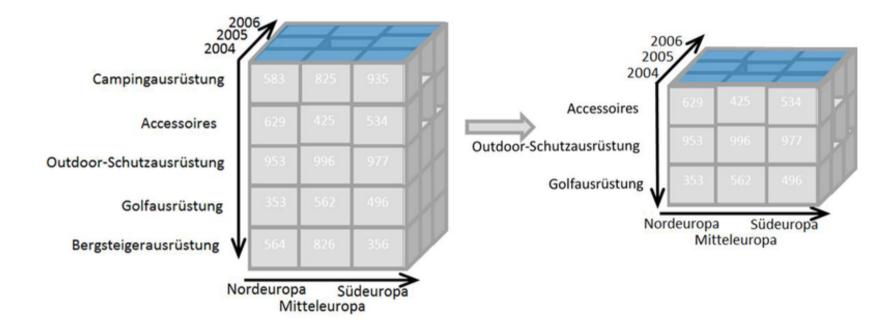
- Selection on one or more dimensions
   e.g. select sales of one customer group.
- Grouping by one or more dimensions
  - e.g., group sales by quarter.
- Aggregation over each group
  - e.g. total sales revenue.
- Terminology for "navigating" data by modifying the query:
  - Roll-up, drill-down, slicing, dicing, pivoting.

## **Drill-down / roll-up**



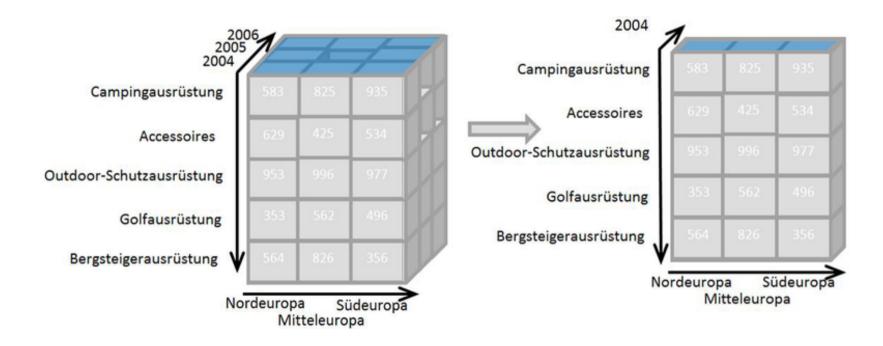
9

## Dicing



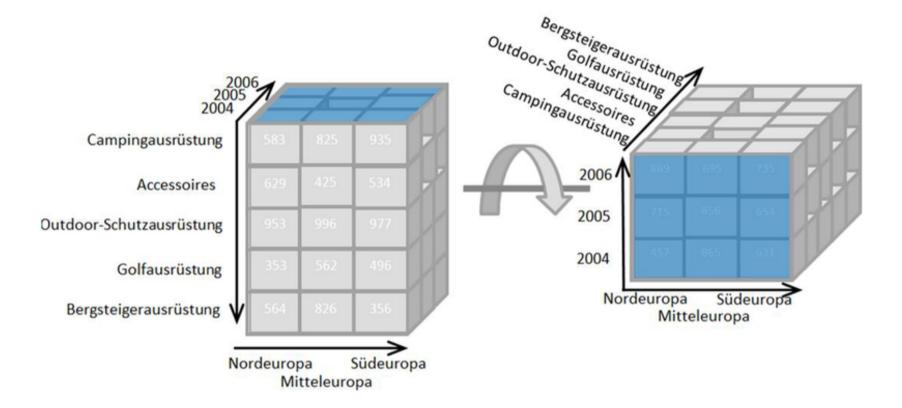


## Slicing



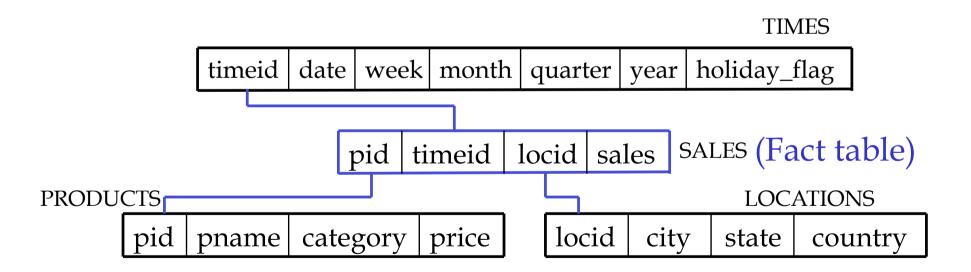
11

## **Pivoting**



## **Relational set-up of OLAP**

- Star schema: A "fact table", plus a number of "dimension tables" whose keys are foreign keys of the fact table.
- Example from RG's slides:



# **Normalization in OLAP**

- To limit redundancy, the fact table should not have any avoidable FDs,
   e.g. salespersonID → shop state
- The information corresponding to FDs are stored in dimension tables.
- Normalize dimension tables? Usually not.
  - Unnormalized dim. tables: star schema.
  - Normalized dim. tables: *snowflake schema*.

# Sample OLAP query (in SQL)

```
SELECT SUM(S.sales)
FROM Sales S, Times T, Locations L
WHERE S.timeid=T.timeid AND S.locid=L.locid
GROUP BY T.year, L.state
```

SELECT SUM(S.sales) FROM Sales S, Times T WHERE S.timeid=T.timeid GROUP BY T.year Get fine-grained aggregate data

Get dimension "coordinates" +aggregates

SELECT SUM(S.sales) FROM Sales S, Location L WHERE S.timeid=L.timeid GROUP BY L.state



# **Special SQL OLAP syntax**

- Some DBMSs support special syntax for computing many aggregates.
- SELECT a,b,... GROUP BY CUBE (a,b) produces a table that contains the aggregate grouped by all subets of {a,b}.
- Essentially the union of
  - SELECT a,b ... GROUP BY a,b
  - SELECT a, null, ... GROUP BY a
  - SELECT null,b ... GROUP BY b
  - SELECT null, null, ...

## **OLAP challenge**

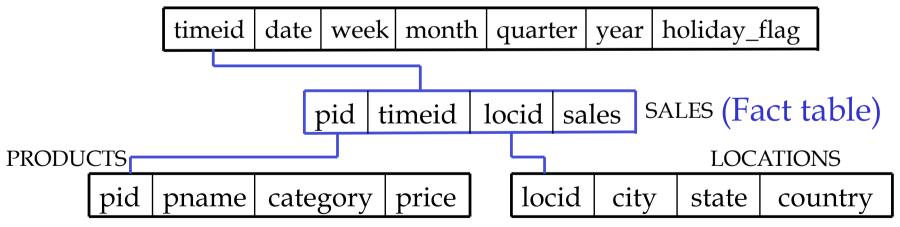
- Support queries fast enough to allow interactive "on-line" analytics.
- Two main techniques for achieving this:
  - Indexing
  - Pre-aggregation



## **Problem session**

- How would you efficiently answer the query: "Find the total sales of raincoats for each location last year."
- You may assume suitable indexes, and that *timeids* are ordered by time.

TIMES



#### **Indexing low cardinality attributes**

- Suppose there are only 4 different years in our previous example.
- Then we may represent the locations of N fact table tuples using only 2N bits.
- However, an (unclustered) index on location seems to require at least N log N bits.
- Can we get by reading less data?

# **Basic bitmap index**

- For each possible value (of "year") and each tuple, store a bit that is 1 iff the tuple contains the given value.
- Store these bits ordered by column (with no RID).
- The bitmap index works as a **join index** that can be used to compute joins using RID intersection.

Y1?	Y2?	Y3?	Y4?	RID
0	0	1	0	1
1	0	0	0	2
1	0	0	0	3
0	1	0	0	4
0	0	0	1	5



# Gain of bitmap indexes

- Assume bottleneck is reading data.
- How much can at most be gained by using bitmap indexes to do a star join (with a selection on each dimension table), compared to using a B-tree?
  - Theoretically 1 bit/tuple vs log N bits/tuple.
  - Typically 1 bit/tuple vs 32 bits/tuple.
- Main case where there is no gain:
  - A single dimension is very selective.
  - (Usually only the case for high cardinality attributes.)

# **Compressed bitmap indexes**

- If there are many possible values for an attribute (it has "high cardinality"), basic bitmap indexing is not space efficient (nor time efficient).
- **Observation:** A column will have few 1s, on average. It should be possible to "compress" long sequences of 0s.
- How to compress? Usual compression algorithms consume too much computation time. Need simpler approach.

# Word-aligned hybrid (WAH) coding

[WOS04]

- <u>In a nutshell</u>:
  - Split the bitmap B into pieces of 31 bits.
  - A 32-bit word in the encoding contains one of the following, depending on the value of its first bit:
    - A number specifying the length of an interval of bits where all bits of B are zeros.
    - A piece of B (31 bits).
  - The conjunction ("AND") or disjunction ("OR") of two compressed bitmaps can be computed in linear time (O(1) ops/word).

## WAH analysis

- Let N be the number of rows of the indexed relation, and c the cardinality of the indexed attribute.
- At most N WAH words will encode a piece of the bitmap.
- Reasonable assumption:
  - All (or most) gaps between consecutive 1s can be encoded using 31 bits.
  - Thus, at most N+c gaps.
- Total space usage: 2N+c words.
- Compares favorably to B-trees.

# **Bitmap index support**

- MySQL: Not supported analytics is not an important market segment.
  - However, supports index intersection.
- Oracle:
  - CREATE BITMAP INDEX ON sales(pid)
    - Internal representation is another compressed bitmap format (BBC).
- Some non-relational systems like FastBit work *entirely* with compressed bitmap representations of sets.

# **Pre-aggregation**

- **Idea**: Precompute certain aggregates that can be used to answer queries quickly.
- Example:
  - Precompute the number of sales and average sales price for each dealer.
  - Allows us to quickly find e.g. the number of sales for each country.
- Wanted:

Database support for keeping track of suitable preaggregated values.



## **Materialized views**

• Recall: A view is similar to a macro.

```
CREATE VIEW MyView AS
SELECT *
FROM Sales S, Times T, Locations L
WHERE S.timeid=T.timeid AND
S.locid=L.locid
```

- In contrast, a **materialized view** *physically* stores the query result.
  - Can be updated automatically
  - Can be indexed!

#### Preaggregation with materialized view

#### 1. Materialized view is created:

CREATE MATERIALIZED VIEW SalaryByLocation AS SELECT location\_id, country\_id, SUM(salary) AS s FROM Employees NATURAL JOIN Departments NATURAL JOIN Locations GROUP BY location id, country id

#### 2. Materialized view is used:

SELECT country\_id, SUM(salary) AS salary FROM SalaryByLocation GROUP BY country\_id

# Factor 10 faster than direct query on Oracle XEs example DB.



# Automatically using mat. views

Suppose a user does not know about the materialized view and writes directly

SELECT location\_id, country\_id, SUM(salary) AS s FROM Employees NATURAL JOIN Departments NATURAL JOIN Locations GROUP BY country\_id

- A smart (expensive) DBMS will realize that this can be rewritten to a query on the materialized view.
- Rewrite capability is a key technique in relational OLAP systems.



# Materialized views in MySQL

- Not supported...
- However, can be emulated by creating tables, i.e., CREATE MATERIALIZED VIEW becomes CREATE TABLE.
- Main differences:
  - No automatic updates.
  - No automatic query rewrite.



# "Refreshing" a materialized view

- Any change to the underlying tables may give rise to a change in the materialized view. There are at least three options:
  - Update for every change ("ON COMMIT")
  - Update only on request ("ON DEMAND")
  - Update when the view is accessed ("lazy")
- RG describes a way of refreshing where recomputing the defining query is often not necessary ("FAST").

# **On-line aggregation**

 For aggregates like sums and averages, the result on a sample can be used to estimate the result on all data.

- Same principle as used in opinion polls!

- Can give statistical guarantees on an answer, e.g. "Answer is 3200±180 with 95% probability".
  - The longer the query runs, the smaller the uncertainty gets.
  - Possibly ok to terminate before precise answer is known.
- Research area: Do on **stream** of data.

## **Next steps**

- Did you fill out the course evaluation?
- Exercises:
  - Work on hand-in 3 (individual), and/or
  - Work on hand-in 4 (groups)
- Next week: Guest lecture by Kennie Nybo Pontoppidan from Rehfeld.
  - Abstract: How do you design a data warehouse for the handling of management information in seven subject areas for all 98 municipalities in Denmark? Especially when there exists up to five different IT systems per field, and that the municipalities can use the systems differently. Add to this a requirement to change the business rules for each municipality, and the ability to report on one municipality, while data for another municipality is updated. The size of the data warehouse will be in the order of 8TB in production.