

CAY HORSTMANN



## Chapter Eighteen: Graphical User Interfaces

## Chapter Goals

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- To understand the use of layout managers to arrange user-interface components in a container
- To become familiar with common user-interface components, such as buttons, combo boxes, text areas, and menus
- To build programs that handle events from user-interface components
- To learn how to browse the Java documentation

## Layout Management

---

- Up to now, we have had limited control over layout of components
  - *When we used a panel, it arranged the components from the left to the right*
- User-interface components are arranged by placing them inside containers
  - *Containers can be placed inside larger containers*
- Each container has a *layout manager* that directs the arrangement of its components
- Three useful layout managers:
  - *border layout*
  - *flow layout*
  - *grid layout*

## Layout Management

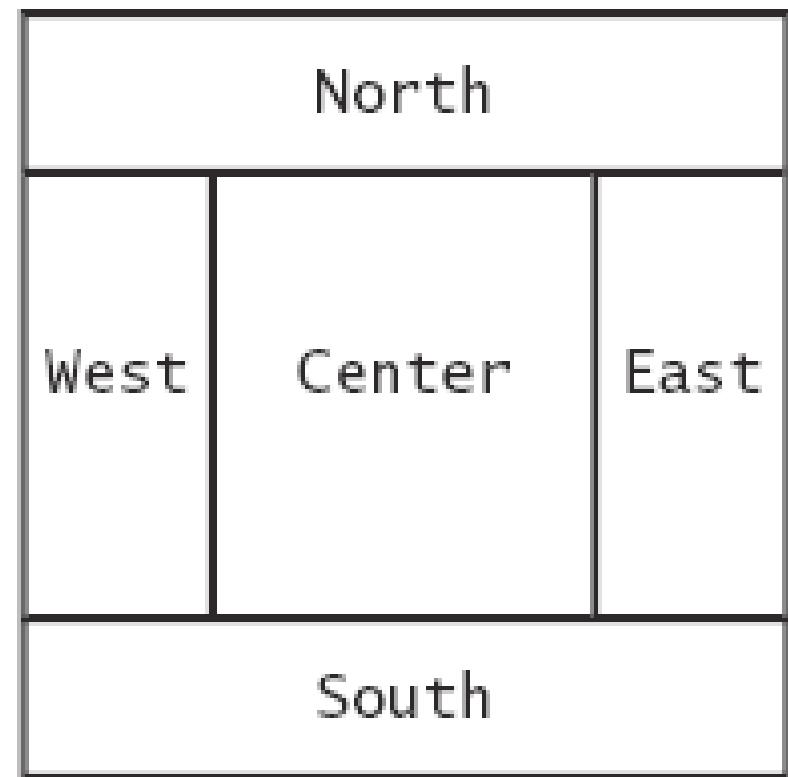
---

- By default, JPanel places components from left to right and starts a new row when needed
- Panel layout carried out by FlowLayout layout manager
- Can set other layout managers

```
panel.setLayout(new BorderLayout());
```

## Border Layout

- Border layout groups container into five areas: center, north, west, south and east



**Figure 1**

Components Expand to Fill  
Space in the Border Layout

## Border Layout

---

- Default layout manager for a frame (technically, the frame's content pane)
- When adding a component, specify the position like this:

```
panel.add(component, BorderLayout.NORTH);
```

- Expands each component to fill the entire allotted area  
If that is not desirable, place each component inside a panel

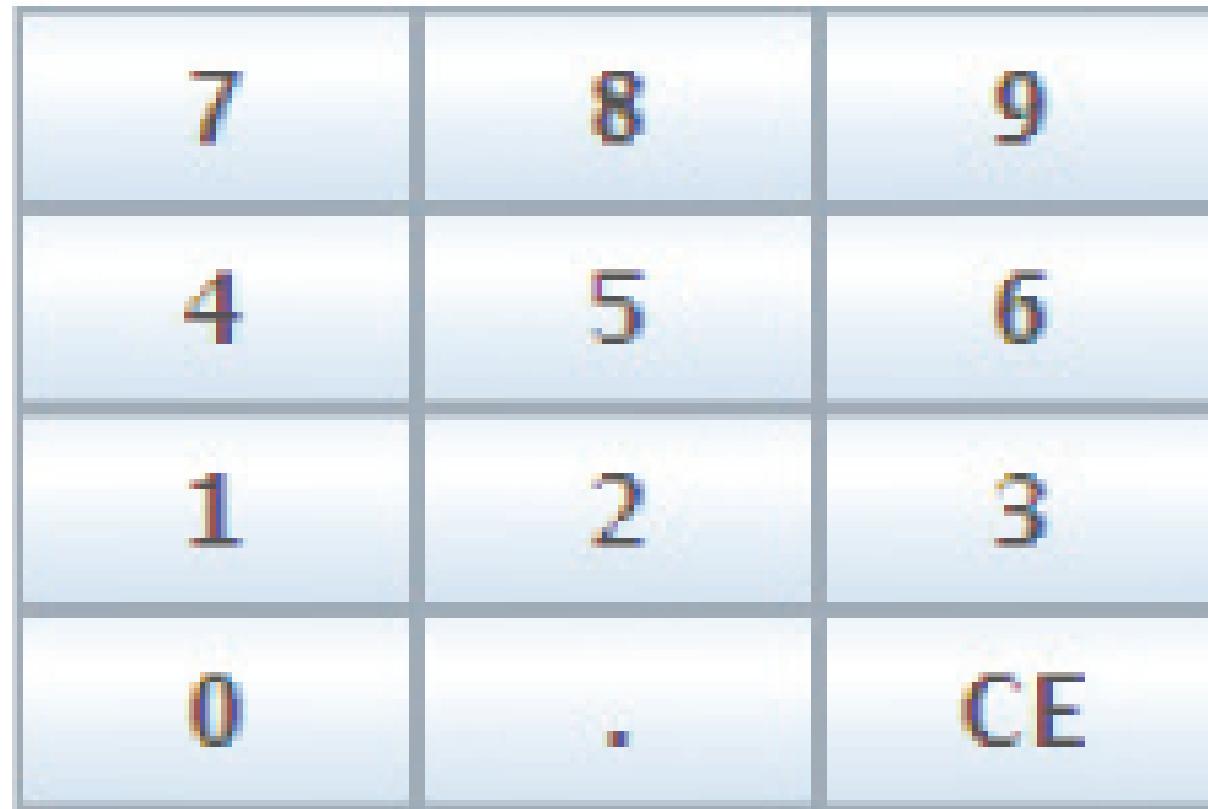
## Grid Layout

- Arranges components in a grid with a fixed number of rows and columns
- Resizes each component so that they all have same size
- Expands each component to fill the entire allotted area
- Add the components, row by row, left to right:

```
JPanel numberPanel = new JPanel();
numberPanel.setLayout(new GridLayout(4, 3));
numberPanel.add(button7);
numberPanel.add(button8);
numberPanel.add(button9);
numberPanel.add(button4);
. . .
```

***Continued***

## Grid Layout



**Figure 2** The Grid Layout

## Grid Bag Layout

---

- Tabular arrangement of components
  - *Columns can have different sizes*
  - *Components can span multiple columns*
- Quite complex to use
- Not covered in the book
- Fortunately, you can create acceptable-looking layouts by nesting panels
  - *Give each panel an appropriate layout manager*
  - *Panels don't have visible borders*
  - *Use as many panels as needed to organize components*

## Nesting Panels Example

---

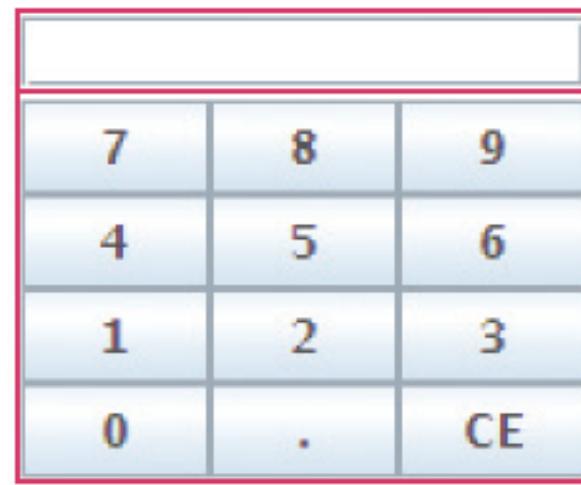
Keypad from the ATM GUI in Chapter 12:

```
JPanel keypadPanel = new JPanel();
keypadPanel.setLayout(new BorderLayout());
buttonPanel = new JPanel();
buttonPanel.setLayout(new GridLayout(4, 3));
buttonPanel.add(button7);
buttonPanel.add(button8);
// . .
keypadPanel.add(buttonPanel, BorderLayout.CENTER);
JTextField display = new JTextField();
keypadPanel.add(display, BorderLayout.NORTH);
```

***Continued***

## Nesting Panels Example (cont.)

**Figure 3** Nesting Panels



JTextField  
in NORTH position

JPanel  
with GridLayout  
in CENTER position

## **Self Check 18.1**

---

How do you add two buttons to the north area of a frame?

**Answer:** First add them to a panel, then add the panel to the north end of a frame.

## **Self Check 18.2**

---

How can you stack three buttons on top of each other?

**Answer:** Place them inside a panel with a `GridLayout` that has three rows and one column.

## Choices

- Radio buttons
- Check boxes
- Combo boxes

**Figure 4**  
A Combo Box, Check Boxes,  
and Radio Buttons



## **Radio Buttons**

---

- For a small set of mutually exclusive choices, use radio buttons or a combo box
- In a radio button set, only one button can be selected at a time
- When a button is selected, previously selected button in set is automatically turned off

***Continued***

## Radio Buttons (cont.)

---

- In previous figure, font sizes are mutually exclusive:

```
JRadioButton smallButton = new JRadioButton("Small");
JRadioButton mediumButton = new JRadioButton("Medium");
JRadioButton largeButton = new JRadioButton("Large");

// Add radio buttons into a ButtonGroup so that
// only one button in group is on at any time
ButtonGroup group = new ButtonGroup();
group.add(smallButton);
group.add(mediumButton);
group.add(largeButton);
```

## Radio Buttons

---

- Button group does not place buttons close to each other on container
- It is your job to arrange buttons on screen
- `isSelected`: called to find out if a button is currently selected or not  

```
if(largeButton.isSelected()) size = LARGE_SIZE
```
- Call  `setSelected(true)` on a radio button in group before making the enclosing frame visible

## Borders

---

- Place a border around a panel to group its contents visually
- EtchedBorder: three-dimensional etched effect
- Can add a border to any component, but most commonly to panels:

```
JPanel panel = new JPanel();  
panel.setBorder(new EtchedBorder());
```

- TitledBorder: a border with a title

```
panel.setBorder(new TitledBorder(new EtchedBorder(),  
        "Size"));
```

## Check Boxes

---

- Two states: checked and unchecked
- Use one checkbox for a binary choice
- Use a group of check boxes when one selection does not exclude another
- Example: "bold" and "italic" in previous figure
- Construct by giving the name in the constructor:

```
JCheckBox italicCheckBox = new JCheckBox("Italic");
```

- Don't place into a button group

## Combo Boxes

- For a large set of choices, use a combo box
  - *Uses less space than radio buttons*
- "Combo": combination of a list and a text field
  - *The text field displays the name of the current selection*

**Figure 5**  
An Open Combo Box



## Combo Boxes

---

- If combo box is editable, user can type own selection

- Use *setEditable* method

- Add strings with `addItem` method:

```
JComboBox facenameCombo = new JComboBox();  
facenameCombo.addItem("Serif");  
facenameCombo.addItem("SansSerif");  
. . .
```

- Get user selection with `getSelectedItem` (return type is Object)

```
String selectedString  
= (String) facenameCombo.getSelectedItem();
```

- Select an item with `setSelectedItem`

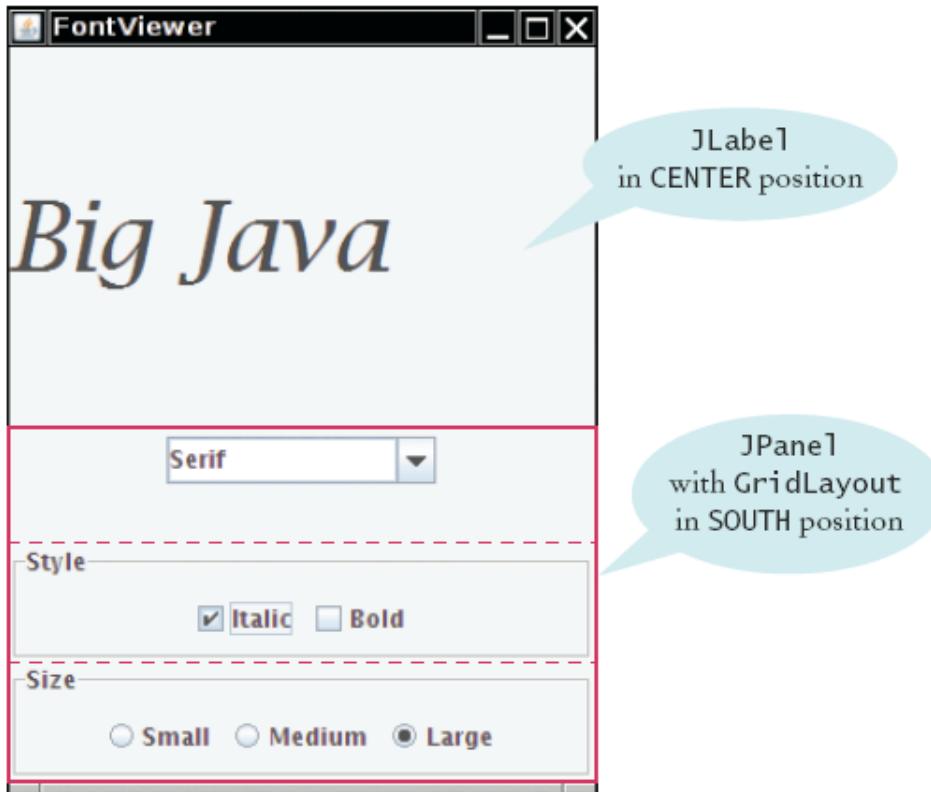
## Radio Buttons, Check Boxes, and Combo Boxes

---

- They generate an `ActionEvent` whenever the user selects an item
- An example: `ChoiceFrame`

*Continued*

## Radio Buttons, Check Boxes, and Combo Boxes (cont.)

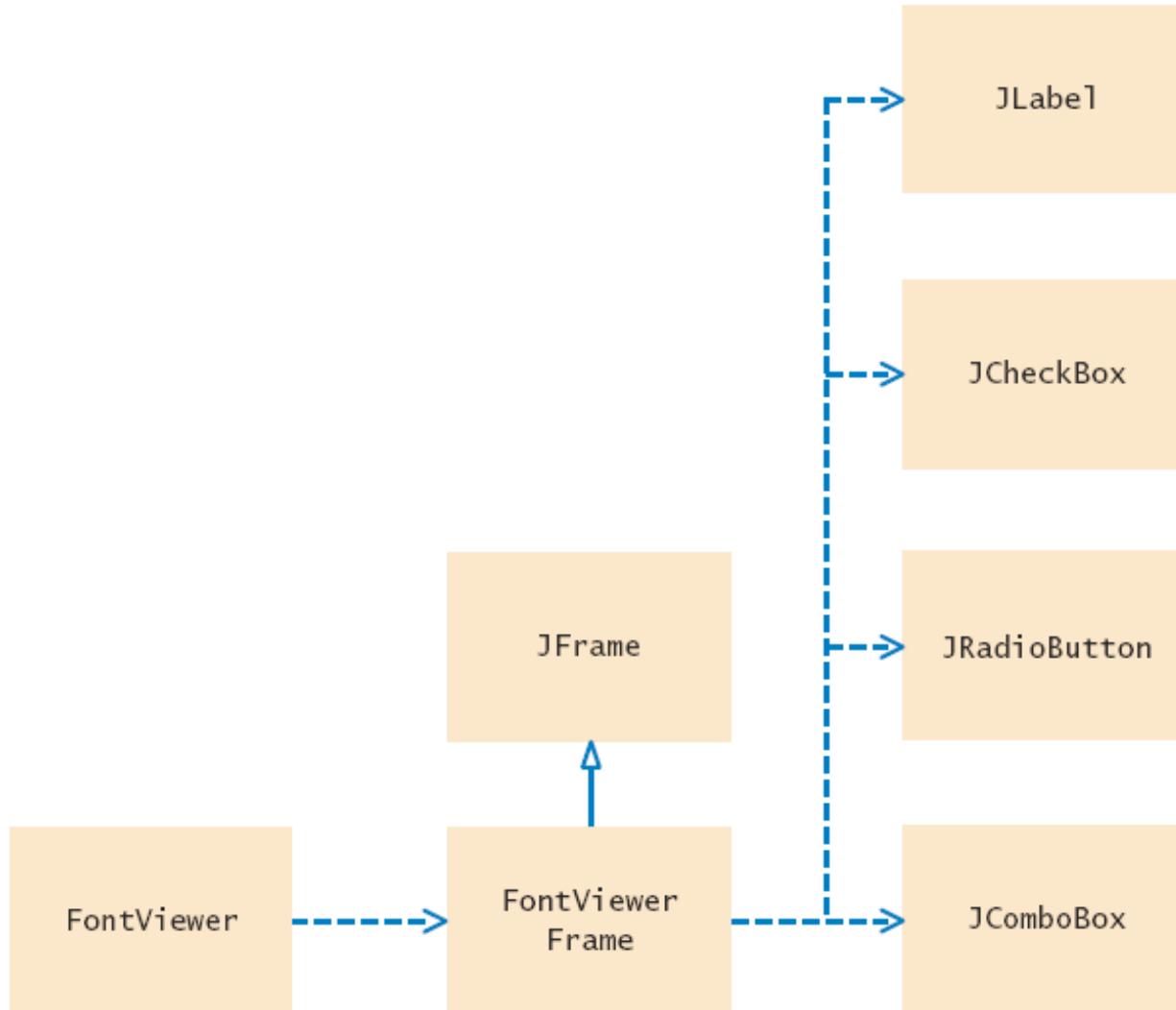


**Figure 6**

The Components of the FontViewerFrame

- All components notify the same listener object
- When user clicks on any component, we ask each component for its current content
- Then redraw text sample with the new font

# Classes of the Font Choice Program



**Figure 7**  
Classes of the Font Viewer Program

## ch18/choice/FontViewer.java

```
01: import javax.swing.JFrame;
02:
03: /**
04:  * This program allows the user to view font effects.
05: */
06: public class FontViewer
07: {
08:     public static void main(String[] args)
09:     {
10:         JFrame frame = new FontViewerFrame();
11:         frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
12:         frame.setTitle("FontViewer");
13:         frame.setVisible(true);
14:     }
15: }
16:
```

## ch18/ choice/FontViewerFrame.java

```
001: import java.awt.BorderLayout;
002: import java.awt.Font;
003: import java.awt.GridLayout;
004: import java.awt.event.ActionEvent;
005: import java.awt.event.ActionListener;
006: import javax.swing.ButtonGroup;
007: import javax.swing.JButton;
008: import javax.swing.JCheckBox;
009: import javax.swing.JComboBox;
010: import javax.swing.JFrame;
011: import javax.swing.JLabel;
012: import javax.swing.JPanel;
013: import javax.swing.JRadioButton;
014: import javax.swing.border.EtchedBorder;
015: import javax.swing.border.TitledBorder;
016:
017: /**
018:  * This frame contains a text field and a control panel
019:  * to change the font of the text.
020: */
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
021: public class FontViewerFrame extends JFrame
022: {
023:     /**
024:      * Constructs the frame.
025:     */
026:     public FontViewerFrame()
027:     {
028:         // Construct text sample
029:         sampleField = new JLabel("Big Java");
030:         add(sampleField, BorderLayout.CENTER);
031:
032:         // This listener is shared among all components
033:         class ChoiceListener implements ActionListener
034:         {
035:             public void actionPerformed(ActionEvent event)
036:             {
037:                 setSampleFont();
038:             }
039:         }
040:
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
041:         listener = new ChoiceListener();
042:
043:         createControlPanel();
044:         setSampleFont();
045:         setSize(FRAME_WIDTH, FRAME_HEIGHT);
046:     }
047:
048:     /**
049:      Creates the control panel to change the font.
050:     */
051:     public void createControlPanel()
052:     {
053:         JPanel facenamePanel = createComboBox();
054:         JPanel sizeGroupPanel = createCheckboxes();
055:         JPanel styleGroupPanel = createRadioButtons();
056:
057:         // Line up component panels
058:
059:         JPanel controlPanel = new JPanel();
060:         controlPanel.setLayout(new GridLayout(3, 1));
061:         controlPanel.add(facenamePanel);
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
062:         controlPanel.add(sizeGroupPanel);
063:         controlPanel.add(styleGroupPanel);
064:
065:         // Add panels to content pane
066:
067:         add(controlPanel, BorderLayout.SOUTH);
068:     }
069:
070:    /**
071:     * Creates the combo box with the font style choices.
072:     * @return the panel containing the combo box
073:    */
074:    public JPanel createComboBox()
075:    {
076:        facenameCombo = new JComboBox();
077:        facenameCombo.addItem("Serif");
078:        facenameCombo.addItem("SansSerif");
079:        facenameCombo.addItem("Monospaced");
080:        facenameCombo.setEditable(true);
081:        facenameCombo.addActionListener(listener);
082:
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
083:         JPanel panel = new JPanel();
084:         panel.add(facenameCombo);
085:         return panel;
086:     }
087:
088:    /**
089:     Creates the check boxes for selecting bold and italic styles.
090:     @return the panel containing the check boxes
091:    */
092:    public JPanel createCheckBoxes()
093:    {
094:        italicCheckBox = new JCheckBox("Italic");
095:        italicCheckBox.addActionListener(listener);
096:
097:        boldCheckBox = new JCheckBox("Bold");
098:        boldCheckBox.addActionListener(listener);
099:
100:        JPanel panel = new JPanel();
101:        panel.add(italicCheckBox);
102:        panel.add(boldCheckBox);
103:        panel.setBorder
104:            (new TitledBorder(new EtchedBorder(), "Style"));
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
105:         return panel;
106:     }
107:
108:
109:    /**
110:     * Creates the radio buttons to select the font size
111:     * @return the panel containing the radio buttons
112:    */
113:    public JPanel createRadioButtons()
114:    {
115:        smallButton = new JRadioButton("Small");
116:        smallButton.addActionListener(listener);
117:
118:        mediumButton = new JRadioButton("Medium");
119:        mediumButton.addActionListener(listener);
120:
121:        largeButton = new JRadioButton("Large");
122:        largeButton.addActionListener(listener);
123:        largeButton.setSelected(true);
124:
125:        // Add radio buttons to button group
126:
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
127:     ButtonGroup group = new ButtonGroup();
128:     group.add(smallButton);
129:     group.add(mediumButton);
130:     group.add(largeButton);
131:
132:     JPanel panel = new JPanel();
133:     panel.add(smallButton);
134:     panel.add(mediumButton);
135:     panel.add(largeButton);
136:     panel.setBorder
137:         (new TitledBorder(new EtchedBorder(), "Size"));
138:
139:     return panel;
140: }
141:
142: /**
143:  * Gets user choice for font name, style, and size
144:  * and sets the font of the text sample.
145: */
146: public void setSampleFont()
147: {
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
148:         // Get font name
149:         String facename
150:             = (String) facenameCombo.getSelectedItem();
151:
152:         // Get font style
153:
154:         int style = 0;
155:         if (italicCheckBox.isSelected())
156:             style = style + Font.ITALIC;
157:         if (boldCheckBox.isSelected())
158:             style = style + Font.BOLD;
159:
160:         // Get font size
161:
162:         int size = 0;
163:
164:         final int SMALL_SIZE = 24;
165:         final int MEDIUM_SIZE = 36;
166:         final int LARGE_SIZE = 48;
167:
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

```
168:         if (smallButton.isSelected())
169:             size = SMALL_SIZE;
170:         else if (mediumButton.isSelected())
171:             size = MEDIUM_SIZE;
172:         else if (largeButton.isSelected())
173:             size = LARGE_SIZE;
174:
175:         // Set font of text field
176:
177:         sampleField.setFont(new Font(facename, style, size));
178:         sampleField.repaint();
179:     }
180:
181:     private JLabel sampleField;
182:     private JCheckBox italicCheckBox;
183:     private JCheckBox boldCheckBox;
184:     private JRadioButton smallButton;
185:     private JRadioButton mediumButton;
186:     private JRadioButton largeButton;
187:     private JComboBox facenameCombo;
188:     private ActionListener listener;
189:
```

**Continued**

## ch18/ choice/FontViewerFrame.java (cont.)

---

```
190:     private static final int FRAME_WIDTH = 300;  
191:     private static final int FRAME_HEIGHT = 400;  
192: }
```

## Self Check 18.3

---

What is the advantage of a `JComboBox` over a set of radio buttons?  
What is the disadvantage?

**Answer:** If you have many options, a set of radio buttons takes up a large area. A combo box can show many options without using up much space. But the user cannot see the options as easily.

## Self Check 18.4

---

Why do all user interface components in the `FontViewerFrame` class share the same listener?

**Answer:** When any of the component settings is changed, the program simply queries all of them and updates the label.

## Self Check 18.5

---

Why was the combo box placed inside a panel? What would have happened if it had been added directly to the control panel?

**Answer:** To keep it from growing too large. It would have grown to the same width and height as the two panels below it.

## How To 18.1 Laying Out a User Interface

**Step 1:** Make a sketch of your desired component layout

Size \_\_\_\_\_

|                                  |        |
|----------------------------------|--------|
| <input checked="" type="radio"/> | Small  |
| <input type="radio"/>            | Medium |
| <input type="radio"/>            | Large  |

Pepperoni

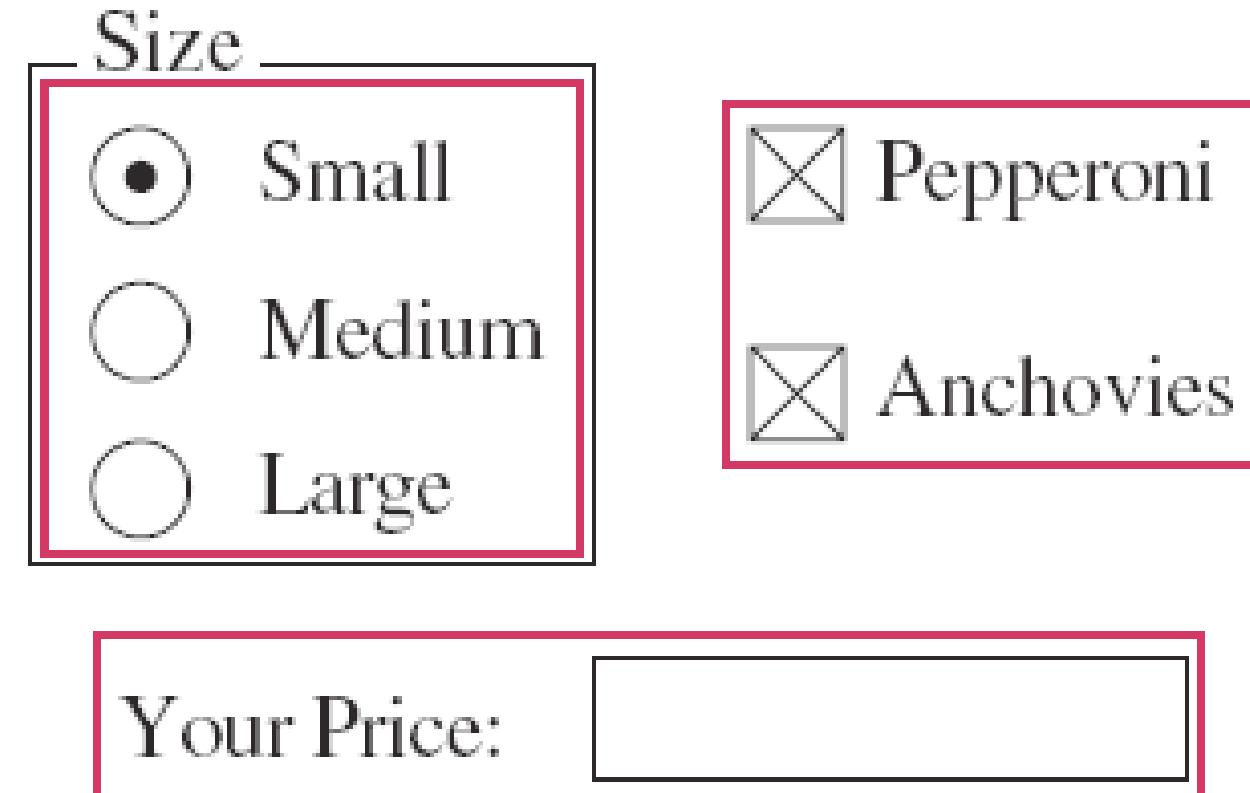
Anchovies

Your Price:

*Continued*

## How To 18.1 Laying Out a User Interface (cont.)

**Step 2:** Find groupings of adjacent components with the same layout

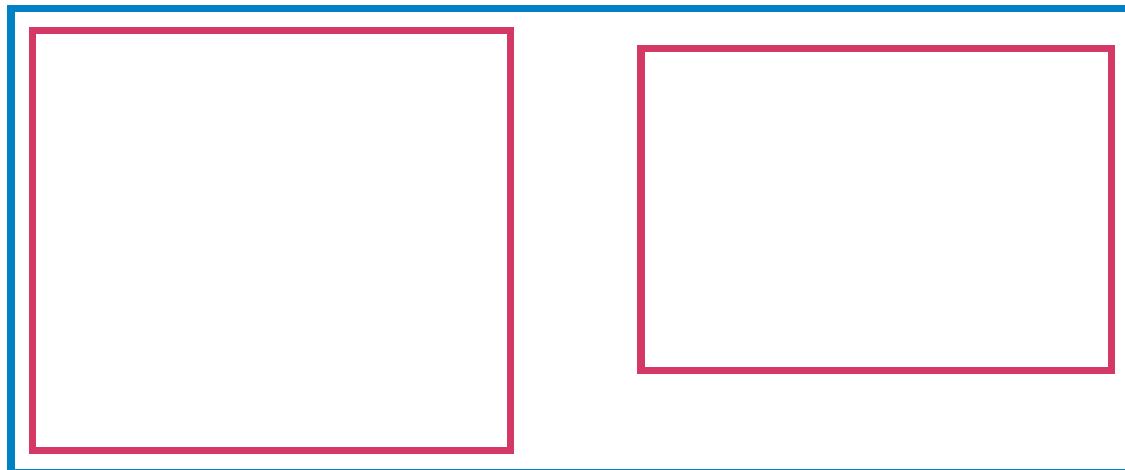


*Continued*

## How To 18.1 Laying Out a User Interface (cont.)

**Step 3:** Identify layouts for each group

**Step 4:** Group the groups together



in CENTER position



in SOUTH position

**Step 5:** Write the code to generate the layout

# GUI Builder

Click here to view generated source code

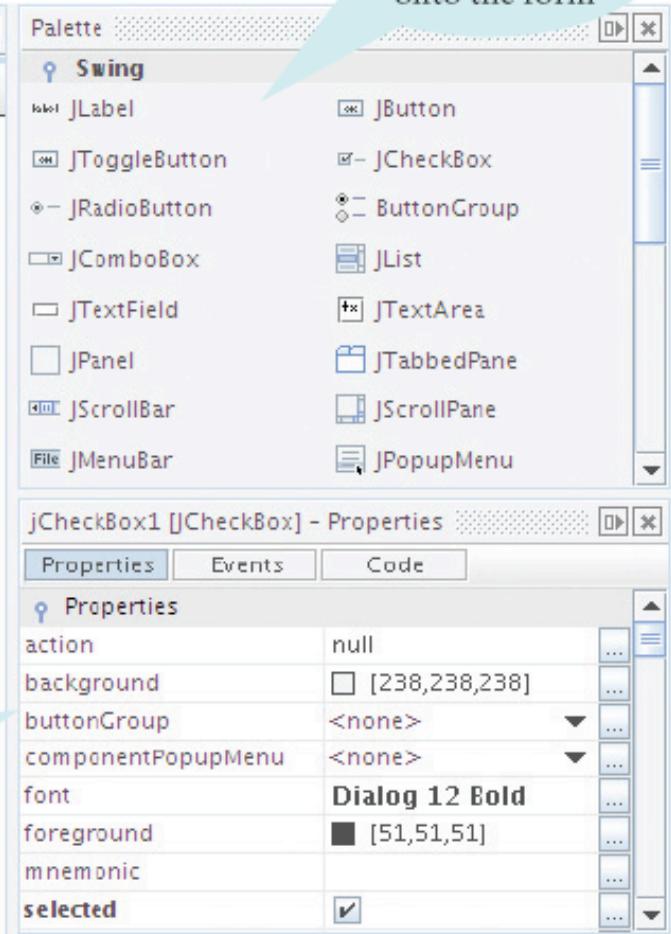
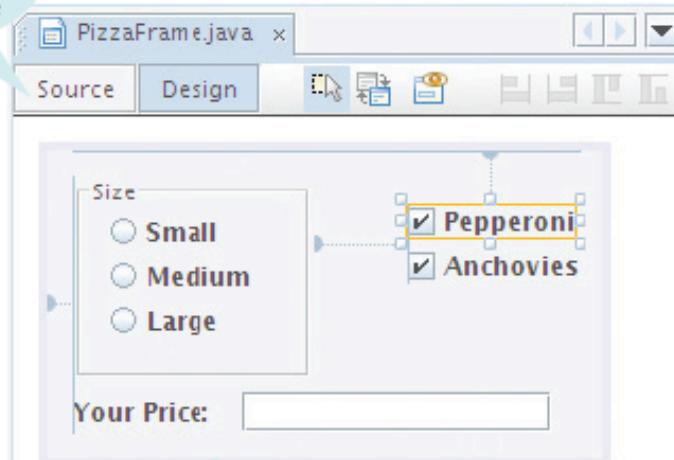
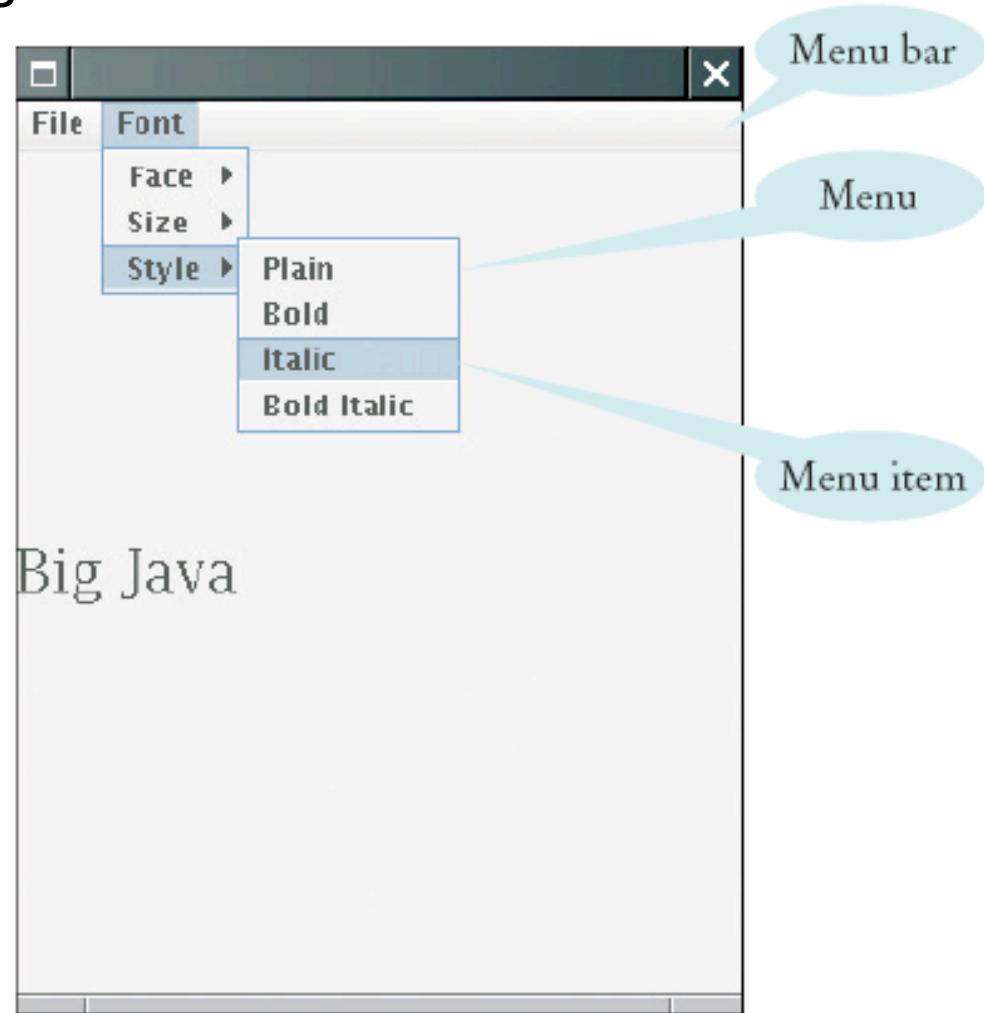


Figure 8 A GUI Builder

## Menus

- A frame contains a menu bar
- The menu bar contains menus
- A menu contains submenus and menu items



**Figure 9**  
Pull-Down Menus

## Menu Items

---

- Add menu items and submenus with the `add` method: `JMenuItem`

```
fileExitItem = new JMenuItem("Exit");  
fileMenu.add(fileExitItem);
```

- A menu item has no further submenus
- Menu items generate action events
- Add a listener to each menu item:  
`fileExitItem.addActionListener(listener);`
- Add action listeners only to menu items, not to menus or the menu bar

## A Sample Program

---

- Builds up a small but typical menu
- Traps action events from menu items
- To keep program readable, use a separate method for each menu or set of related menus
  - *createFaceItem*: creates menu item to change the font face
  - *createSizeItem*
  - *createStyleItem*

## ch18/menu/FontViewer2.java

```
01: import javax.swing.JFrame;
02:
03: /**
04:  * This program allows the user to view font effects.
05: */
06: public class FontViewer
07: {
08:     public static void main(String[] args)
09:     {
10:         JFrame frame = new FontViewerFrame();
11:         frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
12:         frame.setTitle("FontViewer");
13:         frame.setVisible(true);
14:     }
15: }
16:
```

## ch18/menu/FontViewer2Frame.java

```
001: import java.awt.BorderLayout;
002: import java.awt.Font;
003: import java.awt.GridLayout;
004: import java.awt.event.ActionEvent;
005: import java.awt.event.ActionListener;
006: import javax.swing.ButtonGroup;
007: import javax.swing.JButton;
008: import javax.swing.JCheckBox;
009: import javax.swing.JComboBox;
010: import javax.swing.JFrame;
011: import javax.swing.JLabel;
012: import javax.swing.JPanel;
013: import javax.swing.JRadioButton;
014: import javax.swing.border.EtchedBorder;
015: import javax.swing.border.TitledBorder;
016:
017: /**
018:  * This frame contains a text field and a control panel
019:  * to change the font of the text.
020: */
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

```
021: public class FontViewerFrame extends JFrame
022: {
023:     /**
024:      * Constructs the frame.
025:     */
026:     public FontViewerFrame()
027:     {
028:         // Construct text sample
029:         sampleField = new JLabel("Big Java");
030:         add(sampleField, BorderLayout.CENTER);
031:
032:         // This listener is shared among all components
033:         class ChoiceListener implements ActionListener
034:         {
035:             public void actionPerformed(ActionEvent event)
036:             {
037:                 setSampleFont();
038:             }
039:         }
040:
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

```
041:         listener = new ChoiceListener();
042:
043:         createControlPanel();
044:         setSampleFont();
045:         setSize(FRAME_WIDTH, FRAME_HEIGHT);
046:     }
047:
048:     /**
049:      Creates the control panel to change the font.
050:     */
051:     public void createControlPanel()
052:     {
053:         JPanel facenamePanel = createComboBox();
054:         JPanel sizeGroupPanel = createCheckboxes();
055:         JPanel styleGroupPanel = createRadioButtons();
056:
057:         // Line up component panels
058:
059:         JPanel controlPanel = new JPanel();
060:         controlPanel.setLayout(new GridLayout(3, 1));
061:         controlPanel.add(facenamePanel);
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

```
062:         controlPanel.add(sizeGroupPanel);
063:         controlPanel.add(styleGroupPanel);
064:
065:         // Add panels to content pane
066:
067:         add(controlPanel, BorderLayout.SOUTH);
068:     }
069:
070:    /**
071:     * Creates the combo box with the font style choices.
072:     * @return the panel containing the combo box
073:    */
074:    public JPanel createComboBox()
075:    {
076:        facenameCombo = new JComboBox();
077:        facenameCombo.addItem("Serif");
078:        facenameCombo.addItem("SansSerif");
079:        facenameCombo.addItem("Monospaced");
080:        facenameCombo.setEditable(true);
081:        facenameCombo.addActionListener(listener);
082:
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

```
083:         JPanel panel = new JPanel();
084:         panel.add(facenameCombo);
085:         return panel;
086:     }
087:
088:    /**
089:     Creates the check boxes for selecting bold and italic styles.
090:     @return the panel containing the check boxes
091:    */
092:    public JPanel createCheckBoxes()
093:    {
094:        italicCheckBox = new JCheckBox("Italic");
095:        italicCheckBox.addActionListener(listener);
096:
097:        boldCheckBox = new JCheckBox("Bold");
098:        boldCheckBox.addActionListener(listener);
099:
100:        JPanel panel = new JPanel();
101:        panel.add(italicCheckBox);
102:        panel.add(boldCheckBox);
103:        panel.setBorder
104:            (new TitledBorder(new EtchedBorder(), "Style"));
```

**Continued**

## ch18/menu/FontViewer2Frame.java (cont.)

```
105:         return panel;
106:     }
107:
108:
109:    /**
110:     * Creates the radio buttons to select the font size
111:     * @return the panel containing the radio buttons
112:    */
113:    public JPanel createRadioButtons()
114:    {
115:        smallButton = new JRadioButton("Small");
116:        smallButton.addActionListener(listener);
117:
118:        mediumButton = new JRadioButton("Medium");
119:        mediumButton.addActionListener(listener);
120:
121:        largeButton = new JRadioButton("Large");
122:        largeButton.addActionListener(listener);
123:        largeButton.setSelected(true);
124:
125:        // Add radio buttons to button group
126:
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

```
127:     ButtonGroup group = new ButtonGroup();
128:     group.add(smallButton);
129:     group.add(mediumButton);
130:     group.add(largeButton);
131:
132:     JPanel panel = new JPanel();
133:     panel.add(smallButton);
134:     panel.add(mediumButton);
135:     panel.add(largeButton);
136:     panel.setBorder
137:         (new TitledBorder(new EtchedBorder(), "Size"));
138:
139:     return panel;
140: }
141:
142: /**
143:  * Gets user choice for font name, style, and size
144:  * and sets the font of the text sample.
145: */
146: public void setSampleFont()
147: {
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

```
148:         // Get font name
149:         String facename
150:             = (String) facenameCombo.getSelectedItem();
151:
152:         // Get font style
153:
154:         int style = 0;
155:         if (italicCheckBox.isSelected())
156:             style = style + Font.ITALIC;
157:         if (boldCheckBox.isSelected())
158:             style = style + Font.BOLD;
159:
160:         // Get font size
161:
162:         int size = 0;
163:
164:         final int SMALL_SIZE = 24;
165:         final int MEDIUM_SIZE = 36;
166:         final int LARGE_SIZE = 48;
167:
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

```
168:         if (smallButton.isSelected())
169:             size = SMALL_SIZE;
170:         else if (mediumButton.isSelected())
171:             size = MEDIUM_SIZE;
172:         else if (largeButton.isSelected())
173:             size = LARGE_SIZE;
174:
175:         // Set font of text field
176:
177:         sampleField.setFont(new Font(facename, style, size));
178:         sampleField.repaint();
179:     }
180:
181:     private JLabel sampleField;
182:     private JCheckBox italicCheckBox;
183:     private JCheckBox boldCheckBox;
184:     private JRadioButton smallButton;
185:     private JRadioButton mediumButton;
186:     private JRadioButton largeButton;
187:     private JComboBox facenameCombo;
188:     private ActionListener listener;
```

***Continued***

## ch18/menu/FontViewer2Frame.java (cont.)

---

```
189:  
190:     private static final int FRAME_WIDTH = 300;  
191:     private static final int FRAME_HEIGHT = 400;  
192: }
```

## Self Check 18.6

---

Why do `JMenu` objects not generate action events?

**Answer:** When you open a menu, you have not yet made a selection. Only `JMenuItem` objects correspond to selections.

## **Self Check 18.7**

---

Why is the name parameter in the createFaceltem method declared as final?

**Answer:** The parameter variable is accessed in a method of an inner class.

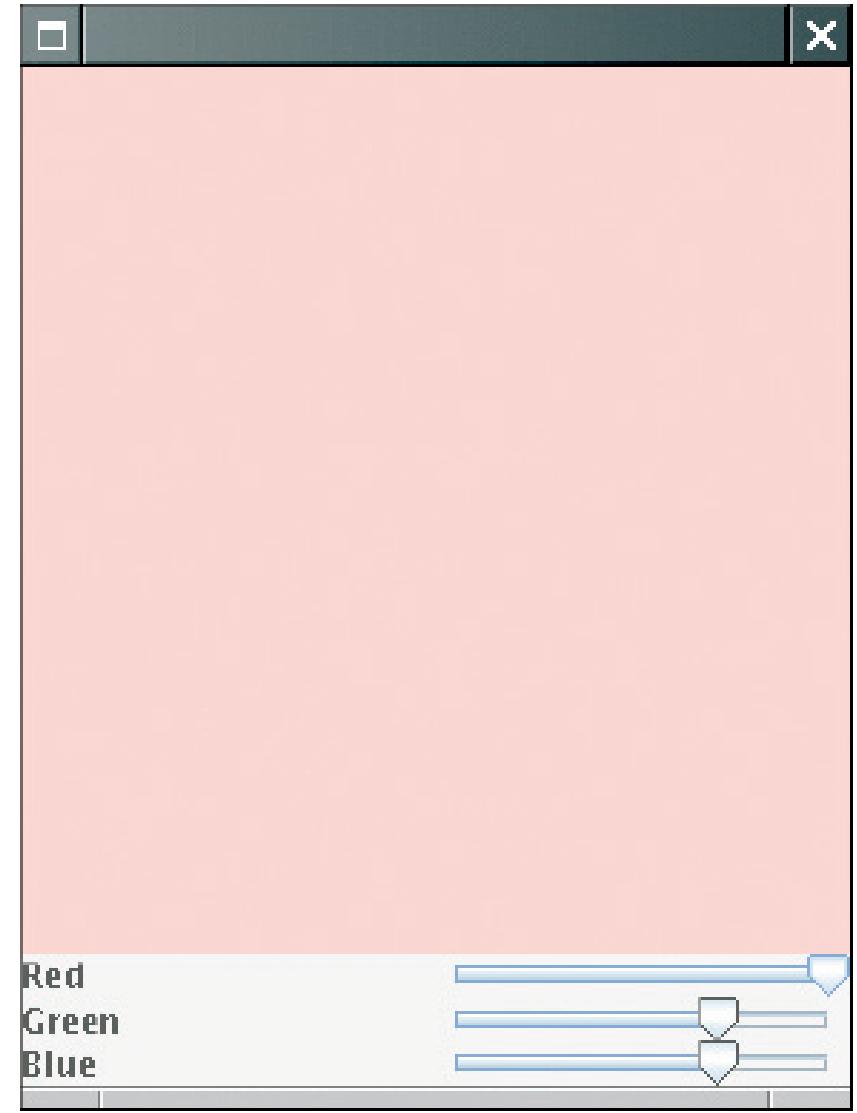
## Exploring the Swing Documentation

---

- For more sophisticated effects, explore the Swing documentation
- The documentation can be quite intimidating at first glance
- Next example will show how to use the documentation to your advantage

## Example: A Color Viewer

- It should be fun to mix your own colors, with a slider for the red, green, and blue values



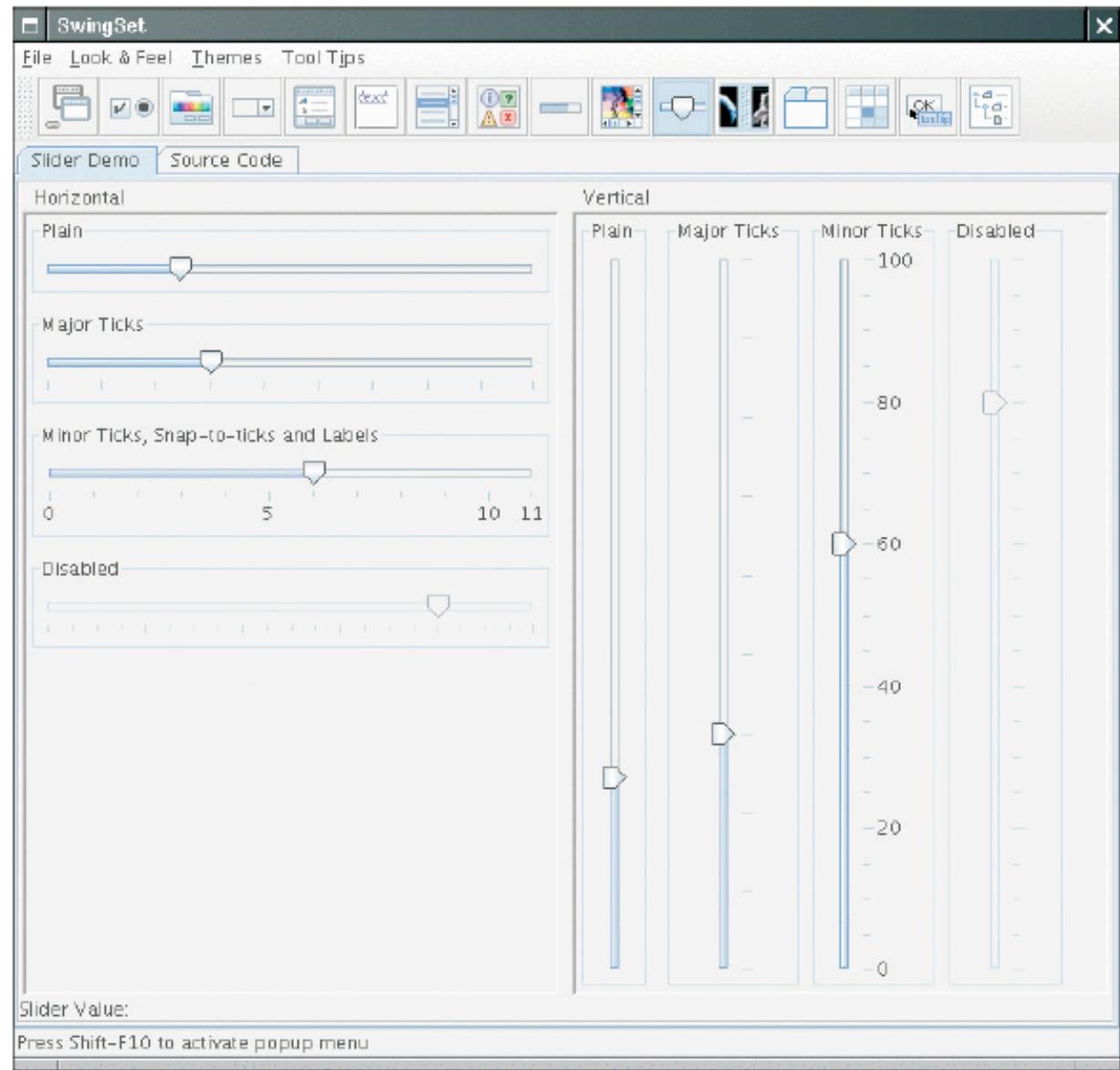
**Figure 10**  
A Color Viewer

## Example: A Color Viewer

---

- How do you know if there is a slider?
  - *Buy a book that illustrates all Swing components*
  - *Run sample application included in the JDK that shows off all Swing components*
  - *Look at the names of all of the classes that start with J*
    - `JSlider` seems like a good candidate
- Next, ask a few questions:
  - *How do I construct a `JSlider`?*
  - *How can I get notified when the user has moved it?*
  - *How can I tell to which value the user has set it?*
- After mastering sliders, you can find out how to set tick marks, etc.

# The Swing Demo Set



**Figure 11**  
The SwingSet  
Demo

## Example: A Color Viewer

- There are over 50 methods in `JSlider` class and over 250 inherited methods
- Some method descriptions look scary



**Figure 12** A Mysterious Method Description from the API Documentation

**Continued**

## **Example: A Color Viewer (cont.)**

---

- Develop the ability to separate fundamental concepts from ephemeral minutiae

## How do I construct a `JSlider`?

---

- Look at the Java version 6 API documentation
- There are six constructors for the `JSlider` class
- Learn about one or two of them
- Strike a balance somewhere between the trivial and the bizarre
- Too limited:

```
public JSlider()
```

- *Creates a horizontal slider with the range 0 to 100 and an initial value of 50*

- Bizarre:

```
public JSlider(BoundedRangeModel brm)
```

- *Creates a horizontal slider using the specified BoundedRangeModel*

**Continued**

## How do I construct a `JSlider`? (cont.)

---

- Useful:

```
public JSlider(int min, int max, int value)
```

- *Creates a horizontal slider using the specified min, max, and value*

## How can I get notified when the user has moved a JSlider?

- There is no `addActionListener` method
- There is a method

```
public void addChangeListener(ChangeListener l)
```

- Click on the `ChangeListener` link to learn more
- It has a single method:  

```
void stateChanged(ChangeEvent e)
```
- Apparently, method is called whenever user moves the slider
- What is a `ChangeEvent`?
  - *It inherits `getSource` method from superclass `EventObject`*
  - *`getSource`: tells us which component generated this event*

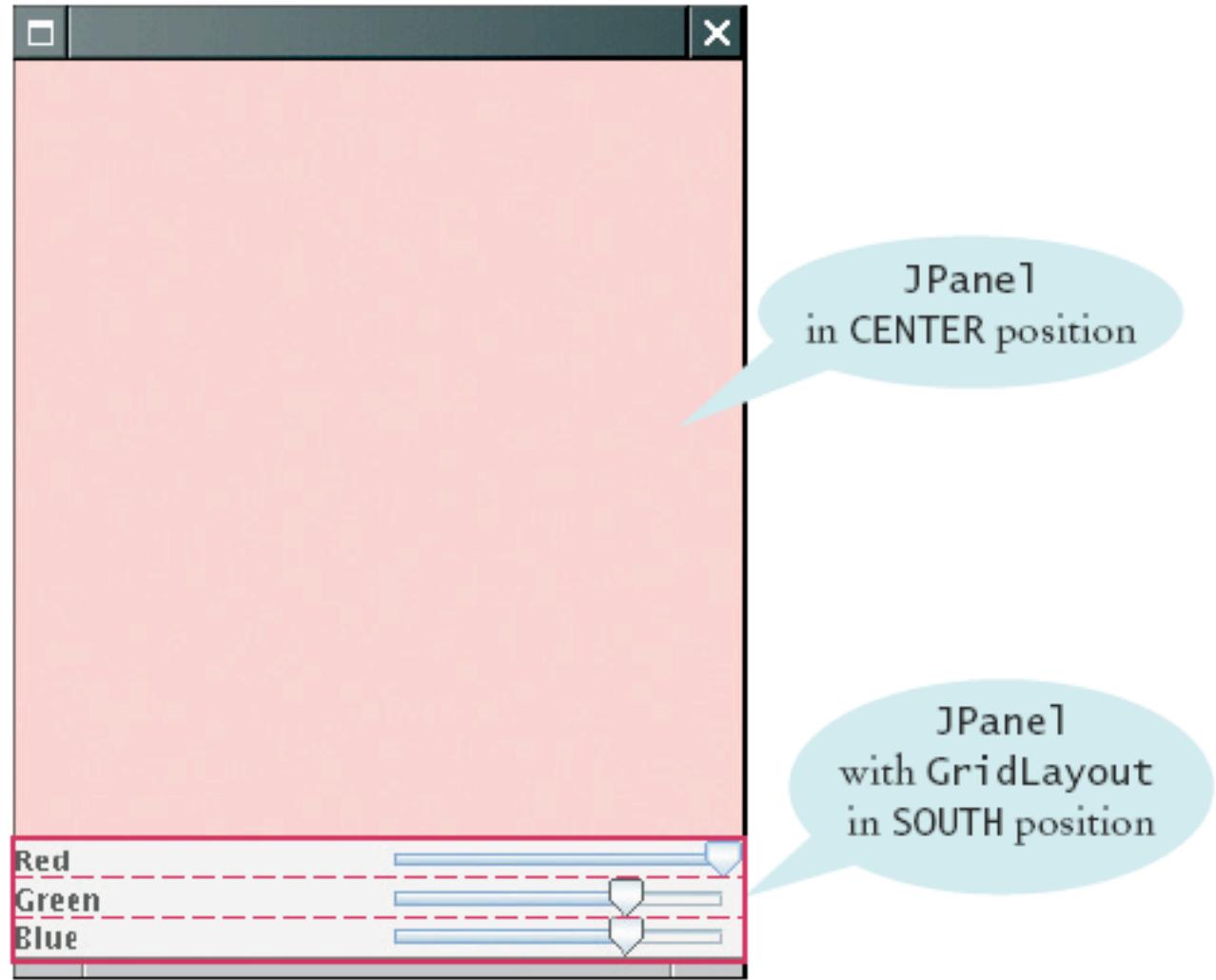
## How can I tell to which value the user has set a `JSlider`?

- Now we have a plan:
  - Add a *change event listener to each slider*
  - When slider is changed, *stateChanged method is called*
  - Find out the new value of the slider
  - Recompute color value
  - Repaint color panel
- Need to get the current value of the slider
- Look at all the methods that start with get; you find:

```
public int getValue()
```

- Returns the slider's value

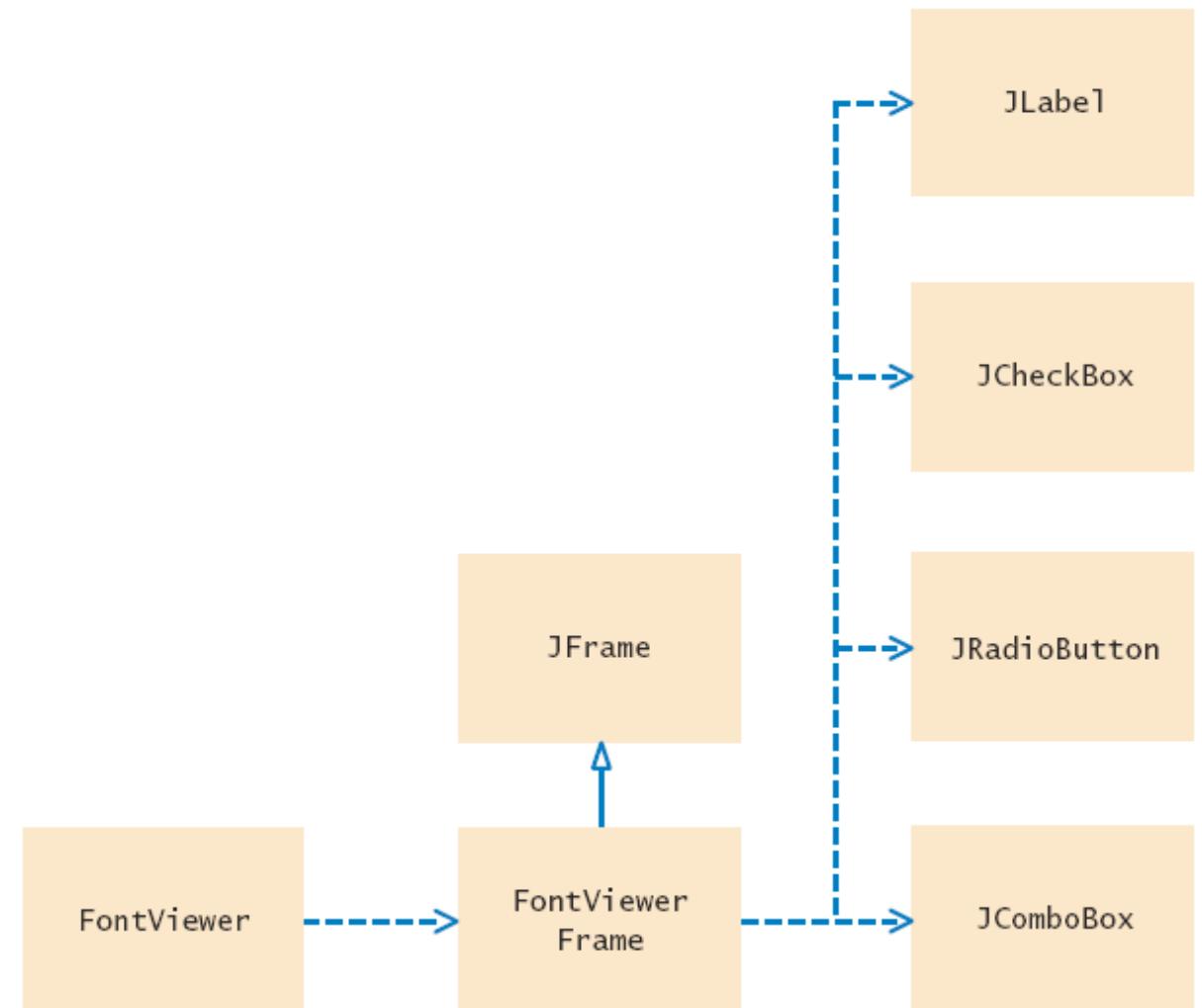
## The Components of the ColorViewerFrame



**Figure 13**

The Components of  
the ColorViewerFrame

# Classes of the Color Viewer Program



**Figure 7**  
Classes of the Font Viewer Program

## ch18/slider/ColorViewer.java

```
01: import javax.swing.JFrame;
02:
03: public class ColorViewer
04: {
05:     public static void main(String[] args)
06:     {
07:         ColorViewerFrame frame = new ColorViewerFrame();
08:         frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
09:         frame.setVisible(true);
10:     }
11: }
12:
```

## ch18/slider/ColorViewerFrame.java

```
01: import java.awt.BorderLayout;
02: import java.awt.Color;
03: import java.awt.GridLayout;
04: import javax.swing.JFrame;
05: import javax.swing.JLabel;
06: import javax.swing.JPanel;
07: import javax.swing.JSlider;
08: import javax.swing.event.ChangeListener;
09: import javax.swing.event.ChangeEvent;
10:
11: public class ColorViewerFrame extends JFrame
12: {
13:     public ColorViewerFrame()
14:     {
15:         colorPanel = new JPanel();
16:
17:         add(colorPanel, BorderLayout.CENTER);
18:         createControlPanel();
19:         setSampleColor();
20:         setSize(FRAME_WIDTH, FRAME_HEIGHT);
21:     }
}
```

***Continued***

## ch18/slider/ColorViewerFrame.java (cont.)

```
22:
23:     public void createControlPanel()
24:     {
25:         class ColorListener implements ChangeListener
26:         {
27:             public void stateChanged(ChangeEvent event)
28:             {
29:                 setSampleColor();
30:             }
31:         }
32:
33:         ChangeListener listener = new ColorListener();
34:
35:         redSlider = new JSlider(0, 255, 255);
36:         redSlider.addChangeListener(listener);
37:
38:         greenSlider = new JSlider(0, 255, 175);
39:         greenSlider.addChangeListener(listener);
40:
41:         blueSlider = new JSlider(0, 255, 175);
42:         blueSlider.addChangeListener(listener);
43:
```

***Continued***

## ch18/slider/ColorViewerFrame.java (cont.)

```
44:     JPanel controlPanel = new JPanel();
45:     controlPanel.setLayout(new GridLayout(3, 2));
46:
47:     controlPanel.add(new JLabel("Red"));
48:     controlPanel.add(redSlider);
49:
50:     controlPanel.add(new JLabel("Green"));
51:     controlPanel.add(greenSlider);
52:
53:     controlPanel.add(new JLabel("Blue"));
54:     controlPanel.add(blueSlider);
55:
56:     add(controlPanel, BorderLayout.SOUTH);
57: }
58:
59: /**
60:      Reads the slider values and sets the panel to
61:      the selected color.
62: */
63: public void setSampleColor()
64: {
65:     // Read slider values
66:
```

**Continued**

## ch18/slider/ColorViewerFrame.java (cont.)

```
67:         int red = redSlider.getValue();
68:         int green = greenSlider.getValue();
69:         int blue = blueSlider.getValue();
70:
71:         // Set panel background to selected color
72:
73:         colorPanel.setBackground(new Color(red, green, blue));
74:         colorPanel.repaint();
75:     }
76:
77:     private JPanel colorPanel;
78:     private JSlider redSlider;
79:     private JSlider greenSlider;
80:     private JSlider blueSlider;
81:
82:     private static final int FRAME_WIDTH = 300;
83:     private static final int FRAME_HEIGHT = 400;
84: }
```

## **Self Check 18.8**

---

Suppose you want to allow users to pick a color from a color dialog box. Which class would you use? Look in the API documentation.

**Answer:** JColorChooser.

## Self Check 18.9

---

Why does a slider emit change events and not action events?

**Answer:** Action events describe one-time changes, such as button clicks. Change events describe continuous changes.